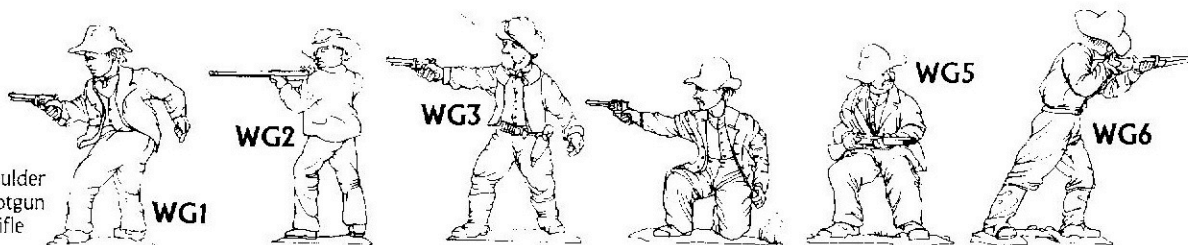


# OLD WEST

## GUNFIGHTERS

- WG1 Shooting '45 from hip
- WG2 Standing firing shotgun
- WG3 Firing '45 from shoulder
- WG4 Kneeling firing '45 from shoulder
- WG5 Crouching firing sawnoff shotgun
- WG6 Standing firing Winchester rifle



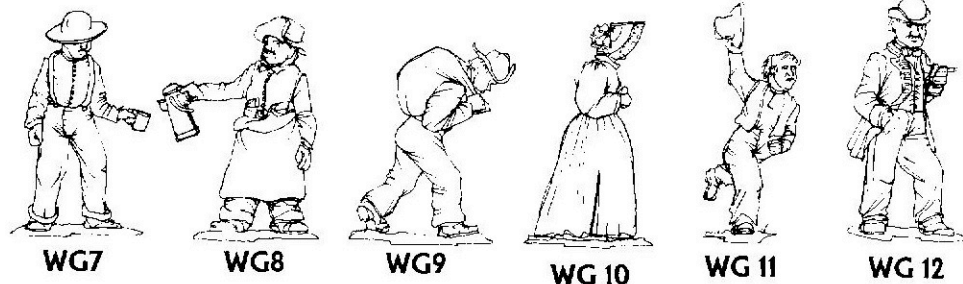
## COWBOYS - Suitable for use with Chuck Wagon and Prairie Schooner

- WG7 Cowboy holding out coffee mug
- WG8 Chuck Wagon cook pouring from coffee pot
- WG9 Cook's assistant, "Little Mary" - carrying sack

WG7 & 8 should be used as a pair

## CIVILIANS - Suitable for ACW or OLD WEST etc

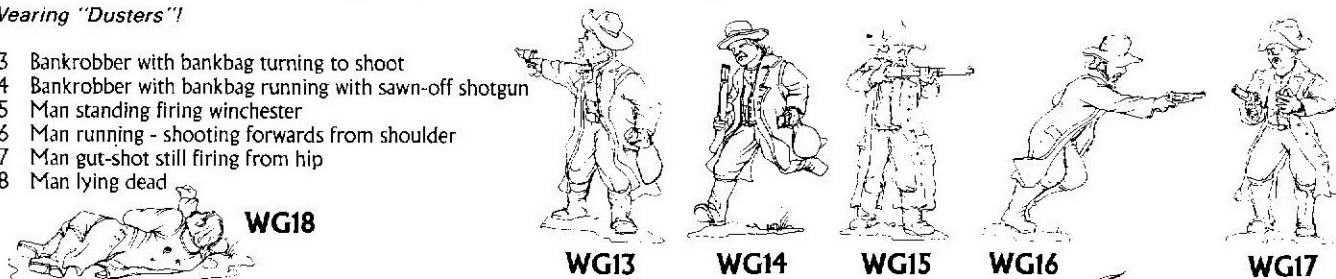
- WG10 Woman walking
- WG11 Boy running waving hat
- WG12 Gambler/Sutler - standing with cigar



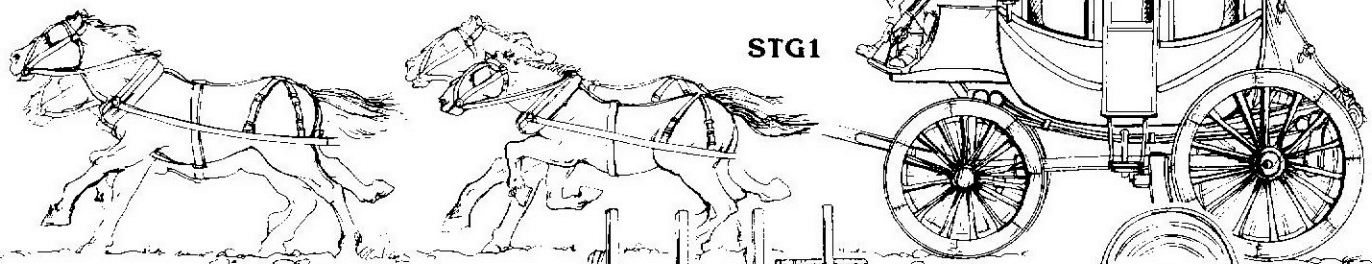
## GUNFIGHTERS/BANKROBBERS (1876, Northfield Minnesota?)

All Wearing "Dusters"!

- WG13 Bankrobber with bankbag turning to shoot
- WG14 Bankrobber with bankbag running with sawn-off shotgun
- WG15 Man standing firing winchester
- WG16 Man running - shooting forwards from shoulder
- WG17 Man gut-shot still firing from hip
- WG18 Man lying dead



Gunfighters and Cowboys are cast with a number of head variants within each figure code, (unless listed otherwise) providing different and interesting facial expressions with varied moustaches, beards and head gear.



## OLD WESTERN STAGECOACH

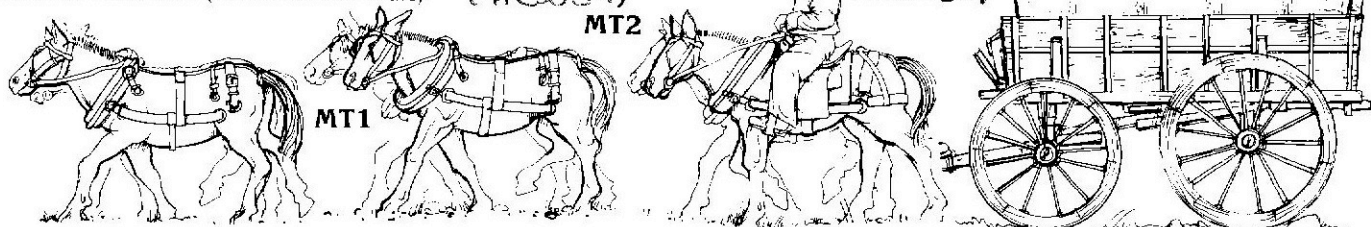
STG1 Stage coach complete with four horse team, driver, shotgun guard, luggage & strongboxes etc

## SUPPLY WAGONS

CW1 Chuck Wagon, complete with barrel, coffee grinder & coffee pot!

CW2(a) Prairie Schooner (covered wagon) complete with cover  
CW2(b) Prairie Schooner with hood removed leaving support hoops

MT1 4 mule team with driver (to seat on chuck wagon) (WG70)  
MT2 6 mule team with driver (to seat on rear wagon) (ACW39)



MT1 is suitable for use with CW1 - Chuck wagon or STG1 - Stage coach  
MT2 is suitable for use with CW2 - Prairie schooner

# 25000 WILD WEST

## MOUNTED GUNFIGHTERS

- MWG1 Casual pose - woolly chaps, waistcoat  
 MWG2 Firing .45 in air - waistcoat and "batwing" chaps  
 MWG3 Firing .45 behind round to left - "batwing" chaps and waistcoat  
 MWG4 Falling from saddle shot - holding .45 - waistcoat and "batwing" chaps  
 MWG5 Firing Winchester to side - waistcoat and woolly chaps  
 MWG6 Firing Winchester behind - waistcoat and "batwing" chaps  
 MWG7 Firing .45 - waistcoat and "batwing" chaps  
 MWG8 Falling from saddle holding Winchester - waistcoat and "batwing" chaps

MWG1

MWG2

MWG3

MWG4

## HORSES - Suitable for above

- H45 Horse at gallop  
 H46 Horse at gallop - outstretched  
 H47 Horse walking  
 H48 Horse walking - different pose  
 H49 Horse standing - head down

MWG5

MWG6

MWG7

MWG8

## STAGECOACH

- STG1b Stagecoach complete with 4 standing horses and driver

## HORSES - Suitable for use with stagecoach & wagons etc

- STGH1 Harnessed horse galloping - outstretched  
 STGH2 Harnessed horse galloping - legs gathered in  
 STGH3 Harnessed horse standing - head down  
 STGH4 Harnessed horse standing - head up

H45

H46

## TOWNSPEOPLE - Suitable for use with stagecoach

- WG19 Seated "Doctor" half specs. and bag  
 WG20 Seated lady  
 WG21 Seated cowboy, lounging with hat over face  
 WG22 Stagecoach porter bending lifting suitcase  
 WG23 Stagecoach porter handing up hat box  
 WG24 Young lady standing, hand on hip, folded parasol  
 WG25 Town gent standing top hat in hand, outstretched left hand  
 WG26 Lady stepping up, as if into stagecoach

H47

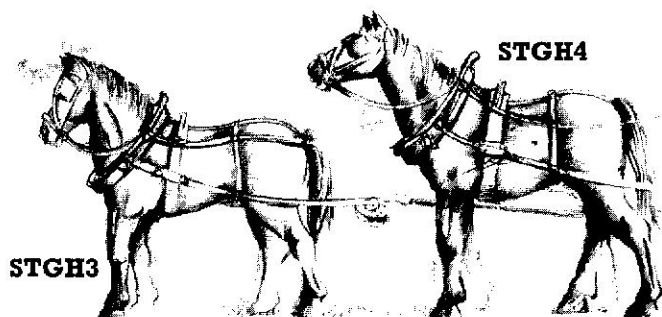
H48

H49

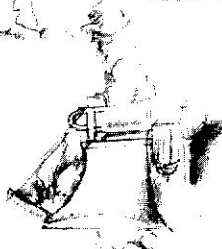
## VIGNETTES

- WGV1a Photographer with camera  
 WGV1b Dead body complete with coffin  
 (Each of the above classed as 2 man vignettes)

Figs MWG1 - 8 + WG22, 23 + 25 have head variants



STGH4



STGH1+2 + Stagecoach illustrated on previous list



WG19



WG20

WG22



WG23



WG24



WG26



WGV1b



WGV1a

## TOWNSPEOPLE etc -

- WG27 Lady standing, looking stern!  
 WG28 'Hurty-Gurty' or Saloon Girl - Raising glass & frock to show garter!  
 WG29 Saloon Gal putting down glass  
 WG30 Dancing Girl, hands on hips  
 WG31 Boy walking - hands in pockets  
 WG32 Girl walking with basket  
 WG33 Newspaper boy running  
 WG34 Chinaman running  
 WG35 Chinaman walking - carrying pack - pillbox cap  
 WG36 Chinaman standing - conical hat



WG27



WG28



WG29



WG30

## PIONEER WOMEN & CHILDREN -

Suitable for most periods from mid 18th - late 19th century

- WG37 Woman ramming musket  
 WG38 Woman charging using musket as club  
 WG39 Woman firing musket from hip  
 WG40 Woman crouching priming musket  
 WG41 Boy crouching carrying squirrel gun  
 WG42 Girl running - looking behind



WG37



WG38



WG39



WG40



WG35



WG36

## VIGNETTES (2 man)

- WGV2 Man seated playing violin - with man doing jig!

## CATTLE/STEERS

- LHS1 Long horn steer stampeding  
 LHS2 Long horn steer stampeding - legs outstretched



WG42



WG37



WG38



WG39



WG40

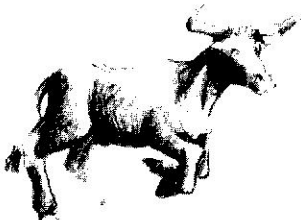


WG41



WGV2

LHS 1



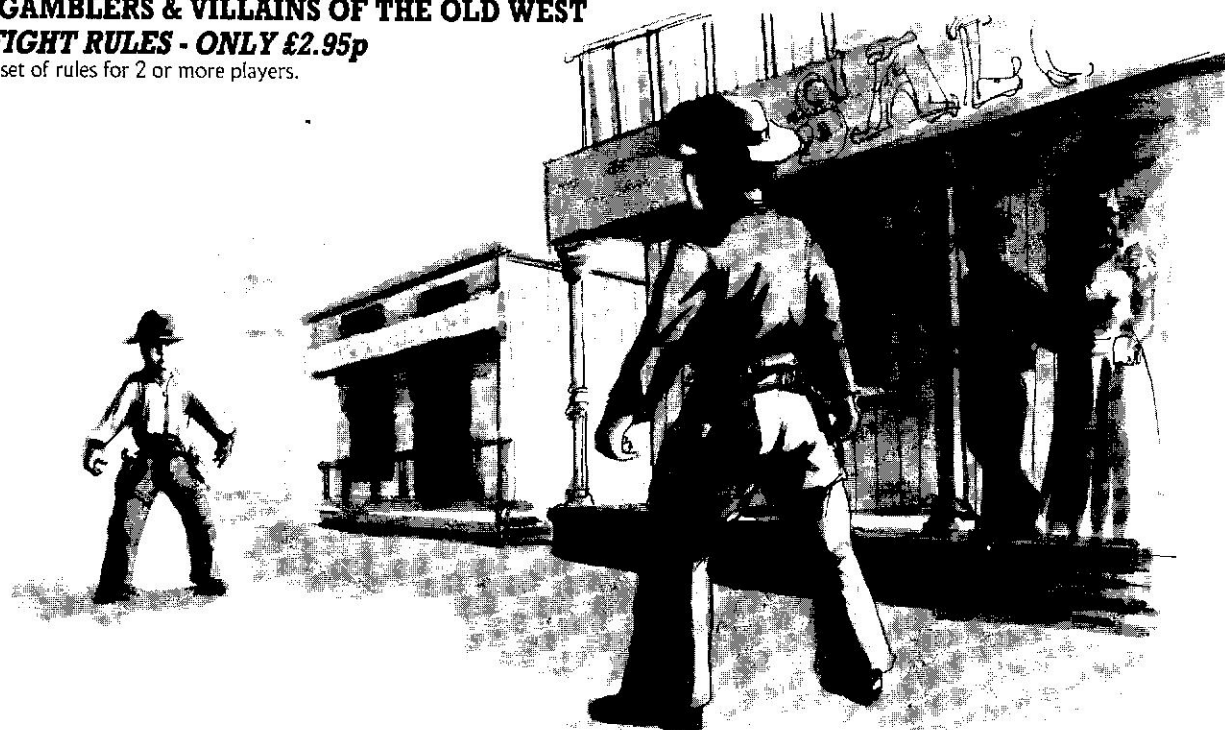
LHS 2



## GUNFIGHTERS, GAMBLERS & VILLAINS OF THE OLD WEST

### WESTERN GUNFIGHT RULES - ONLY £2.95p

An exciting, fast moving set of rules for 2 or more players.

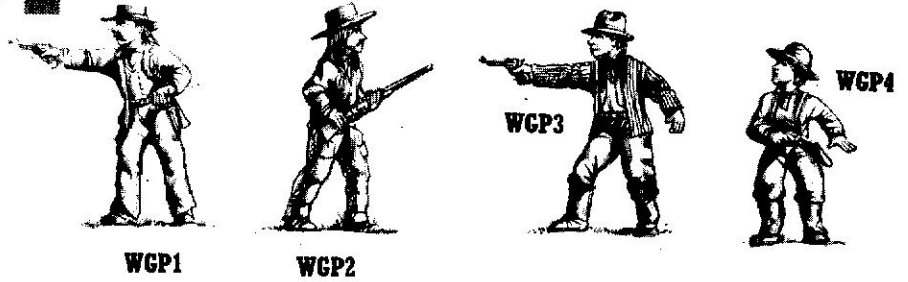


# WILD WEST

## OUTLAWS & LAWMEN

### OUTLAWS & LAWMEN. (PERSONALITIES)

- WGP1 "Wild Bill" Hickok firing revolver  
WGP2 "Commodore" Perry Owens firing rifle from hip  
WGP3 "Billy the Kid" firing revolver  
WGP4 "Pearl Hart" (Taylor) drawing revolver  
WGP5 "Cattle Annie" firing winchester in air  
WGP6 "Little Britches" winchester at ready



### MOUNTED PERSONALITIES

- MWGP1 "Billy the Kid" carrying winchester  
MWGP2 "Calamity Jane" holding carbine aloft!  
MWGP3 "Cattle Annie" - leveled winchester  
MWGP4 "Little Britches" - brandishing revolver



WGP5

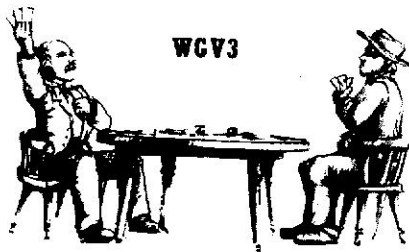


Horses H45 - H49 are all suitable for above mounted figs.

All above personalities can, of course, be used as ordinary gunfighters.

### WILD WEST - POKER SET !

Inc:- Table - 4 chairs & 4 Poker players - £4-95p



WCV3

### WILD WEST ACCESSORY PACKS

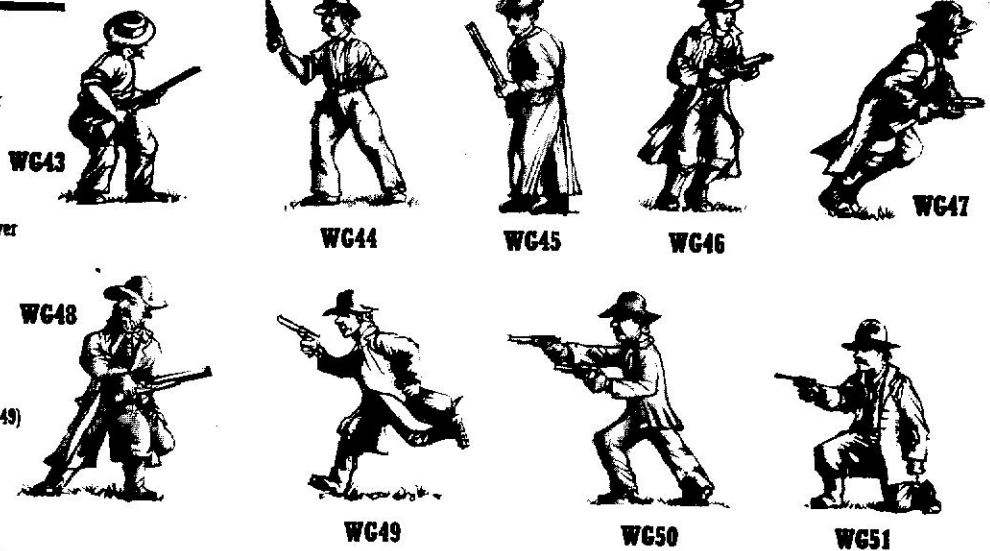
WWA1 Buffalo Skull & Long horn steer skull.



WWA1

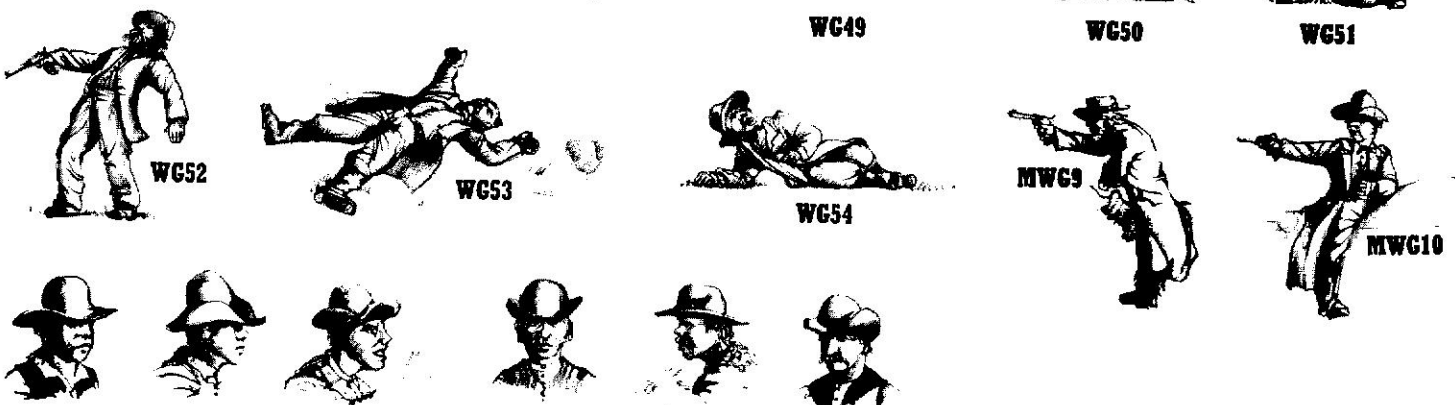
### GUNFIGHTERS

- WC43 Crouching - shirt sleeves - firing shotgun  
WC44 One armed man - shirt sleeves - advancing - revolver  
WC45 Duster & Winchester at ready  
WC46 Duster - firing shotgun from hip  
WC47 Duster - running - sawn off shotgun  
WC48 Bank Robber - duster & money bag - shotgun  
WC49 Bank Robber - duster & money bag - running - revolver  
WC50 Frockcoat - advancing - firing 2 revolvers  
WC51 Frockcoat - kneeling - firing revolver  
WC52 Frockcoat - revolver - falling, shot  
WC53 Frockcoat - lying - dead (No head variant)  
WC54 Frockcoat - lying wounded



### MOUNTED GUNFIGHTERS (Suitable Horses - H45-49)

- MWG9 Duster - leaning forward - firing revolver  
MWG10 Duster - firing revolver to rear



All above gunfighters (except WC53) have a number of head variants within each code.

25mm

# WILD WEST



## GUNFIGHTERS

- WG55 Frockcoat - Kneeling firing sawn off shotgun  
 WG56 Frockcoat - firing revolver from hip  
 WG57 Frockcoat - Firing '45 - shoulder height  
 WG58 Shirtsleeves - drawing revolver  
 WG59 Shirtsleeves - crouching firing winchester  
 WG60 Waistcoat - falling - revolver  
 WG61 "Firemans" Shirt turning & firing revolver  
 WG62 Long coat & 2 revolvers - firing  
 WG63 Long coat - Turning firing revolver  
 WG64 Frockcoat - Standing revolver at ready  
 WG65 Frockcoat - Standing firing sawn off shotgun  
 WG66 Shirtsleeves - Loading Springfield rifle  
 WG67 "Firemans" shirt - Winchester at ready  
 WG68 Shirtsleeves - Crouching firing revolver  
 WG69 Shirtsleeves - Standing firing revolver



WG55



WG56



WG57



WG58



WG59



WG60



WG61



WG62



WG63



WG64

## MOUNTED GUNFIGHTERS (Suitable Horses - H45-49)

- MWG11 Duster - toting shotgun  
 MWG12 Duster - firing revolver round to his left  
 MWG13 Duster - with winchester rifle  
 MWG14 Duster - Slumped in saddle clutching arm wound



WG65



WG66



WG67



WG68



WG69

## MEXICAN "BANDIDOS" - MOUNTED (Not inc. horse)

- MWG15 Toting winchester - Short jacket & gamuzas  
 MWG16 Toting revolver - Shirtsleeves & gamuzas

\*GAMUZAS:- Leather over trousers with buttons down the side

All above gunfighters have around 15 head variants within each code including different hats (slouch, bowler, wide brimmed, mexican etc) & faces (moustaches, beards, clean shaven etc).  
The variations are mixed so please don't request specifics.

M.B. WG66 can be used as confederate infantry or dismounted cavalry!



MWG11



MWG12



MWG13



MWG14



MWG15



MWG16

## WILD WEST ACCESSORY PACKS

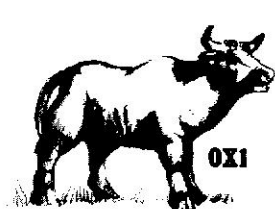
- WWA2 Plain card table & four chairs - £2.50



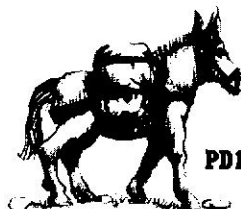
WWA2



- OX 1 Oxa Bellowing! - Suit most periods  
 PD 1 Pack Donkey



OX1



PD1

# WILD WEST WAGONS

CW3a - Buckboard Wagon

CW3b - Buckboard Wagon with Cover

WWA5 - Cover - Suitable for Chuckwagon (CW1) or Buckboard Wagon

OX2 - Ox bearing Yoke - Suitable for use with - CW1 - Chuck Wagon, CW2 - Prairie Schooner or CW3 - Buckboard Wagon. In fact can be used with any period with most wagons or gun teams etc.

All wagons can be used with Mules, Horses or Oxen. Send S.A.E. for fully illustrated lists.

## WAGON & STAGECOACH PERSONEL

WG70 Seated driver - Shirtsleeves

WG71 Man bending to pick up barrel - without base for use with buckboard Wagon

WG72 Man lifting barrel - as on to wagon

WG73 Shotgunner seated firing - waistcoat (No head variant)

WG74 Man seated firing 45 - as out of stagecoach window! (No head Variant)

WG75 Man seated - as if on top of stagecoach - Winchester rifle

See our full lists for other stagecoach personnel etc. Above maybe used in other capacities

## MEXICAN BANIDOS!

MWG17 Turning firing revolver - shirtsleeves & gamuzas

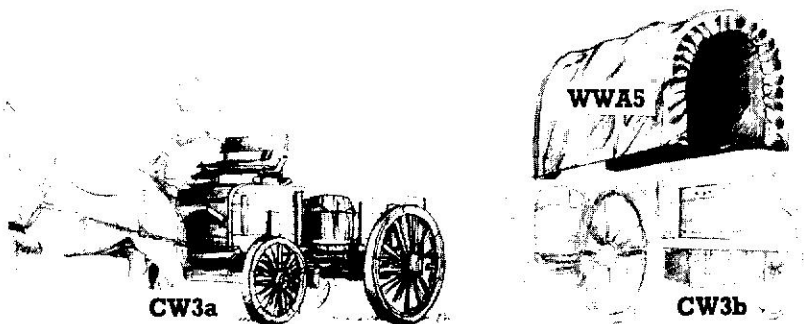
MWG18 Brandishing revolver - short jacket & gamuzas

## MEXICAN PEASANTS (or peon)

WG76 Peon charging - raised machete

WG77 Peon charging with Mattock (like a big hoe)

WG78 Peon at ready with Scythe



CW3a

CW3b



OX2



WG70



WG71



WG72



WG73



WG74



WG75



MWG17



MWG18



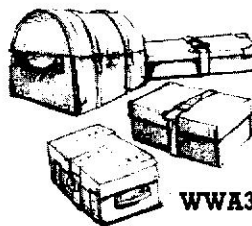
WG76



WG77



WG78



WWA3



WWA4

All above gunfighters have around 15 head variants within each code (unless otherwise stated in brackets) including different hats (slouch, bowler, wide brimmed, mexican etc) & faces (moustaches, beards, clean shaven etc). The variations are mixed so please don't request specifics.

## WILD WEST ACCESSORY PACKS

WWA3 Assorted Stagecoach Luggage inc. Strong box

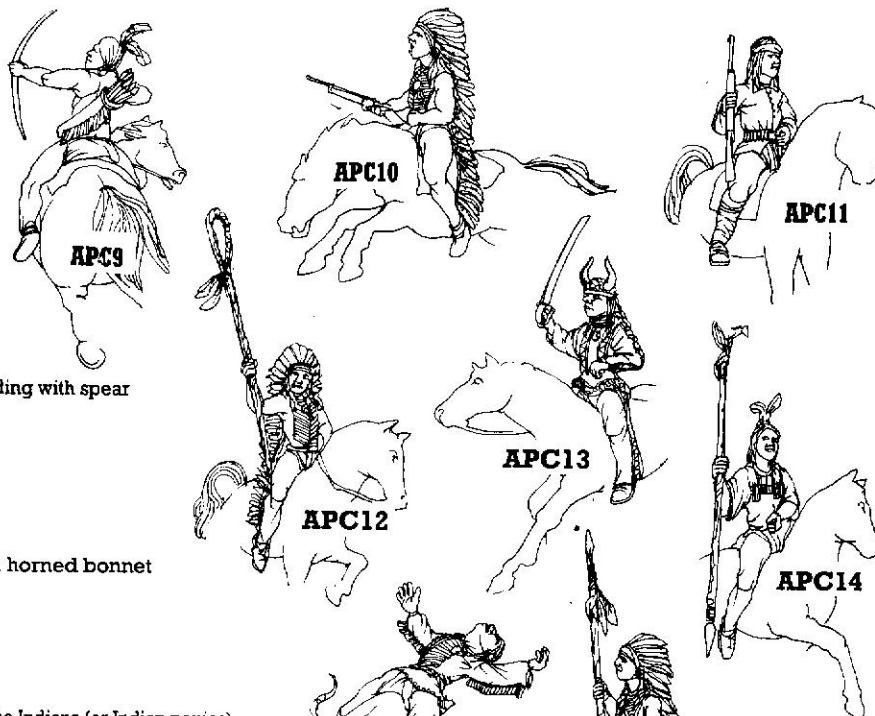
WWA4 Camp Fire with assorted pots and pans!

## SUGGESTED SETS & COMPLEMENT. USING DIXON WAGONS ETC.

WW / COMP1	- Buckboard Wagon (CW3a) Complete with 2 horse team (STG3 & 4), Driver & Loaders WG70 - 72	Price
WW / COMP2	- Covered Wagon (CW3b) complete with driver & any 4 Male, Horse or Ox team	Price
WW / COMP3	- Covered Prairie Schooner (CW2) with 6 Male or Ox team & driver	Price
WW / COMP4	- "On the Range" Cowboy camp fire set with Chuck Wagon (CW1a), 6 Cowboys (inc WG72 - fiddler set) in casual demeanor, 1 mounted cowboy, campfire & 2 dogs!	Price
WW / COMP5	- "Moon Stage" Stagecoach (STG1b) complete with driver, 6 standing horses, 2 porters with cases, 15 assorted townfolk & 1 mounted cowboy	Price
WW / COMP6	"Under Attack" - Stagecoach (STG1a) complete with 3 passengers, driver & 2 men on top!	
WW / COMP7	- "INDIAN ATTACK" - Covered Wagon (CW3b) with 4 ox team and about 12 mixed Pioneers and Marauding Indians! (inc. 2 mtd.) -	

## MOUNTED INDIANS - Suitable Horses H36 - H40

- APC9 Warrior - half naked - shooting bow
- APC10 Chief - long headdress - firing carbine from hip
- APC11 Apache cavalry scout - sergeant's jacket & carbine
- APC12 Chief - long tailed war bonnet & coupe stick
- APC13 Warrior - horned war bonnet & sword
- APC14 Warrior - shirt & spear
- APC15 Warrior - shirt & pants - falling wounded
- APC16 Chief - long tailed war bonnet & spear



## INDIANS ON FOOT

- AP19 Half naked - kneeling shooting bow
- AP20 Half naked - crouching waving carbine
- AP21 Indian chief - headdress - war shirt and pants - standing with spear
- AP22 Warrior - half naked - attacking with club
- AP23 Warrior - warshirt & club - falling
- AP24 Warrior lying dead

## WOMEN & CHILDREN

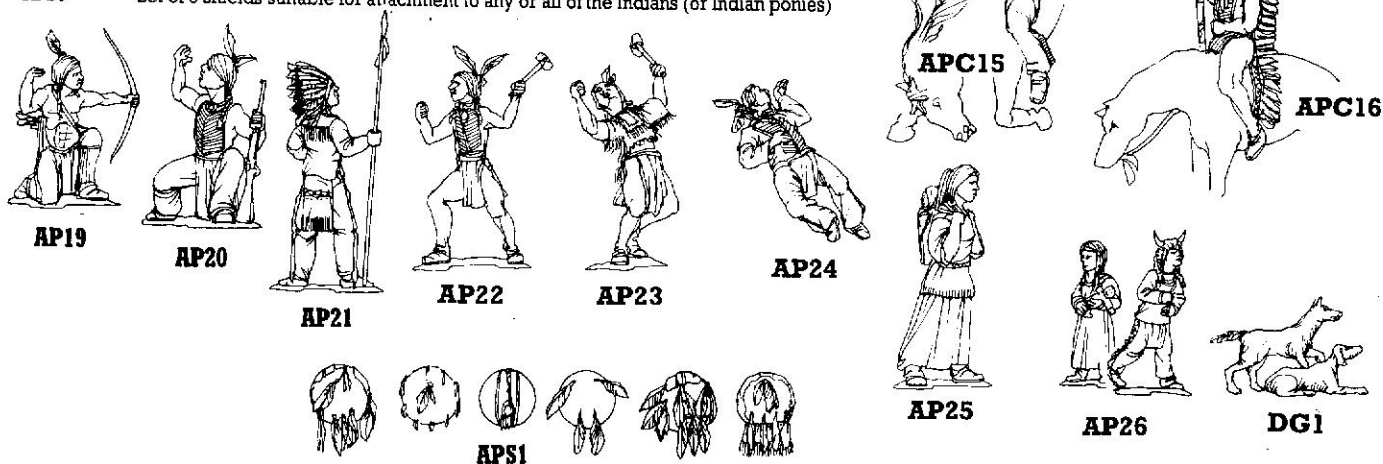
- AP25 Mother carrying baby in cradleboard
- AP26 Indian children - (a) Girl with doll - (b) Boy with horned bonnet

## DOGS

- DG1 Dog - (a) Ambling - (b) Lying down

## INDIAN SHIELDS

- APS1 Set of 6 shields suitable for attachment to any or all of the Indians (or Indian ponies)



## WILD WEST

### "Meanwhile South of the Border"

## MEXICAN PEASANTS

- WG79 Crouching - Winchester
- WG80 Running - Winchester
- WG81 Charging - using rifle as club

## DISMOUNTED BANDIDOS!

- WG82 Standing - brandishing Winchester
- WG83 Advancing - Winchester
- WG84 Standing - brandishing revolver
- WG85 Firing - revolver
- WG86 Bandit leader - pointing - revolver
- WG87 Standing firing rifle
- WG88 Kneeling firing rifle
- WG89 Falling wounded - revolver
- WG90 Lying dead (No head variant)
- WG91 Seated on ground - ("Sentry"?) (No head variant)

All above have selection of head variants unless otherwise listed.

