

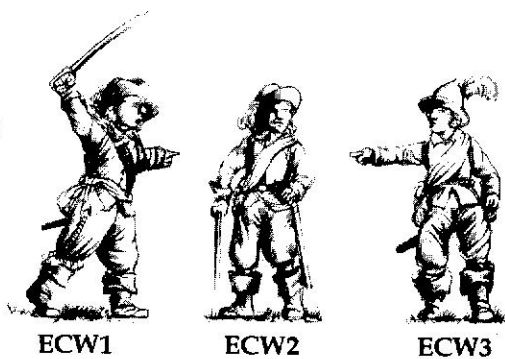
25MM

ENGLISH CIVIL WAR

The BEST EVER RANGE IN THIS SCALE!

INFANTRY (All have CAST-ON head variants unless otherwise listed in brackets)

- ECW1 Officer advancing - brandishing sword
- ECW2 Officer standing - drawn sword - hat - (no head variant)
- ECW3 Officer standing - pointing
- ECW4 Ensign standing - bareheaded - (no head variant)
- ECW5 Ensign advancing
- ECW6 Drummer beating drum
- ECW7 Sergeant with halbert - pointing
- ECW8 Musketeer in "poize" position - cartridge pouch
- ECW9 Musketeer in "present upon your rest" position - cartridge pouch
- ECW10 Musketeer - "giving fire" - 12 appostles
- ECW11 Musketeer - "on the march" - 12 appostles
- ECW12 Musketeer - leaning on musket - 12 appostles
- ECW13 Musketeer advancing - 12 appostles
- ECW14 Pikeman - "order arms" - breastplate only
- ECW15 Pikeman - "advance your pike" - full armour
- ECW16 Pikeman - "charge for horse" - full armour - drawn sword
- ECW17 Pikeman - lunging forward - pike "at port"
- ECW18 Pikeman - falling - full armour - (no head variant)
- ECW19 Pikeman - lying dead on back - (no head variant)
- ECW20 Infantry - lying dead face down - (can be used as Musketeer/Unarmoured Pikeman, artilleryman, etc.) - (no head variant)



ECW1

ECW2

ECW3



ECW4



ECW5



ECW6



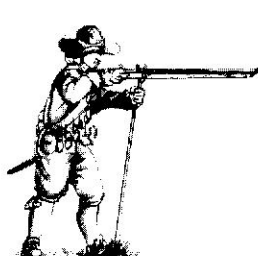
ECW7



ECW8



ECW9



ECW10



ECW11



ECW12



ECW13



ECW14



ECW15



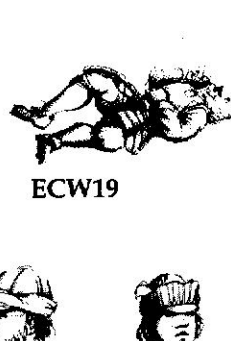
ECW16



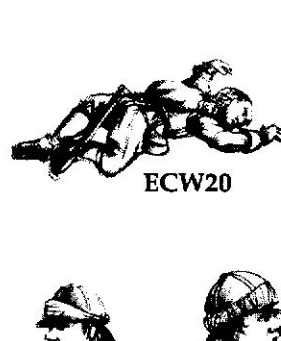
ECW17



ECW18



ECW19



ECW20



Unless otherwise stated (in brackets) all above figures have a number * of CAST-ON head variations per code number, with different facial expressions, head gear & beards, etc. The majority of PIKEMEN are cast with a variation of helmets - MORION, POT or CABASSET - (with a small proportion of MONTEROE). The majority of MUSKETEERS have the SOFT HAT with a few variations in MONTEROE & STOCKING CAP.

Although the variations are mixed within each code, MUSKETEERS may be supplied with a choice of HAT, MONTEROE or STOCKING (or Monmouth) CAP. OFFICERS, STANDARD BEARERS, DRUMMERS & SERGEANTS are supplied with a choice of HAT or HELMET (small proportion of Monteroe & Monmouth with Drummers & Sergeants)

CAVALRY - Choice of 'lobster' pot or hat unless otherwise listed.

- ECWC1 Officer brandishing sword
- ECWC2 Ensign in hat (no head variant)
- ECWC3 Trumpeter in hat (no head variant)
- ECWC4 Heavy trooper - brandishing sword
- ECWC5 Heavy trooper - drawn sword
- ECWC6 Heavy trooper - drawn pistol
- ECWC7 Heavy trooper - firing pistol
- ECWC8 Cuirassier - drawn pistol (close helmet, pot or iron hat)
- ECWPC1 King Charles I - doffed hat



ECWC1



ECWC2



ECWC3

DISMOUNTED CAVALRY / DRAGOONS - Choice of pot or hat

- ECW21 Heavy trooper standing - short carbine
- ECW22 Heavy trooper standing - drawn sword
- ECW23 Dragoon advancing - musket & 12 apostles

HORSES - Suitable for above cavalry. (Also suitable for Grand Alliance cavalry)

All following have saddles & 2 pistols attached

- ECWH1 Horse standing
- ECWH2 Horse trotting
- ECWH3 Horse at canter/gallop
- ECWH4 Horse at full gallop



ECWC4



ECWC5



ECWC6

ARTILLERYMEN - Mix of hat, Monteroe or Monmouth cap

- ECW24 Gunner standing - shirt sleeves and waistcoat with sponge
- ECW25 Gunner - shirt sleeves and waistcoat with powder scoop
- ECW26 Gunner - shirt sleeves - carrying shot
- ECW27 Gunner - shirtsleeves and waistcoat leaning forward with linstock



ECWC7



ECWC8



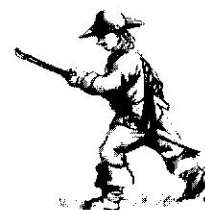
ECWPC1



ECW21



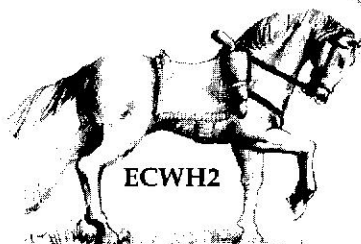
ECW22



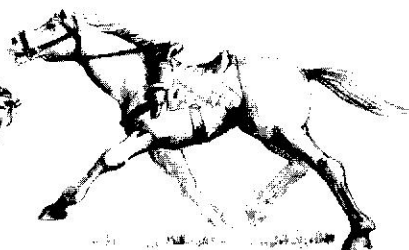
ECW23



ECWH1



ECWH2



ECWH3



ECWH4



ECW24



ECW25



ECW26



ECW27



ENGLISH CIVIL WAR



INFANTRY - (Choice of Hat, Morion or Monteroe unless otherwise listed)

- ECW28 Officer advancing - raised sword
- ECW29 Drummer standing at ease
- ECW30 Fifer advancing playing fife (No head variant)
- ECW31 Unarmoured infantry falling (Can be used as musketeer, pikeman or artilleryman)
- ECW32 Unarmoured pikeman - "advance your pike"
- ECW33 Unarmoured pikeman - lunging forward
- ECW34 Unarmoured pikeman - "pike at port"
- ECW35 Unarmoured pikeman - drawn sword & pike
- ECW36 Unarmoured pikeman - "order arms"
- ECW37 Musketeer ramming home bullet - 12 apostles



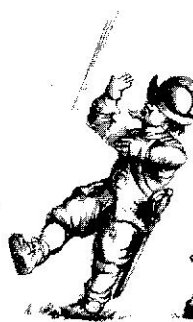
ECW28



ECW29



ECW30



ECW31



ECW32

CAVALRY - (Choice of hat or pot unless listed otherwise)

- ECWC9 Cuirassier waving sword (Close helmet, "pot" or iron hat)
- ECWC10 Light Cavalry waving sword (Hat only)
- ECWC11 Medium Cavalry - buffcoat - waving sword
- ECWC12 Medium Cavalry - buffcoat - pistol



ECW33



ECW34



ECW35



ECW36



ECW37

HORSES - Suitable for Heavy Cavalry

- ECWH5 Large horse trotting
- ECWH6 Large horse at canter



ECWC9



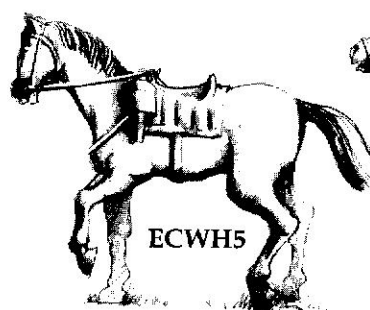
ECWC10



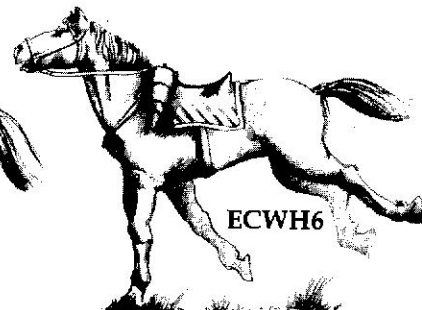
ECWC11



ECWC12



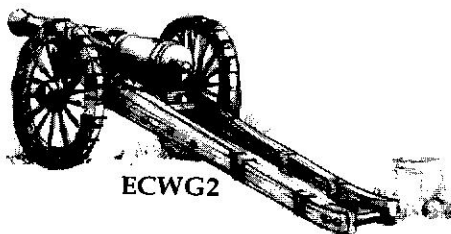
ECWH5



ECWH6

ARTILLERY (Thrust home your wad!)

- ECWG1 Falcon 2pdr gun
- ECWG2 Saker 5pdr gun
- ECWL1 Limber
- ECWTL1 2 Draught Horse Team with Driver, Limber & Falcon 2pdr gun



ECWG2



GB1



B1

ACCESSORY PACKS

- GB1 Gabion - earth filled basket - suitable for gun emplacements, earthworks, etc.
- B1 Barrel - small wooden barrel - suit most periods - 3 pack

Draught horses and driver are also available as separate items

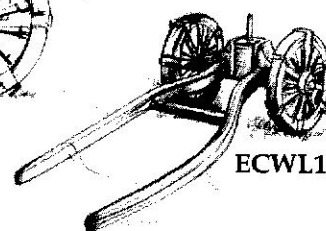


ECWH7,8

ECWTL1



ECWG1



ECWL1



NOTES ON CAVALRY DRESS:-

As a rule "Heavy" cavalry have buff coat and back and breast plate, "Medium" cavalry just have buff coat & "Light" cavalry wear just a light tunic or leather coat. Cuirassiers are classed as "Extra Heavy" cavalry & have full armours (as if you didn't know!)

As shapes & sizes of horses varied enormously, the lighter horses may also be used for heavy cavalry. Conversely, the heavier horses may also be used for some light cavalry.

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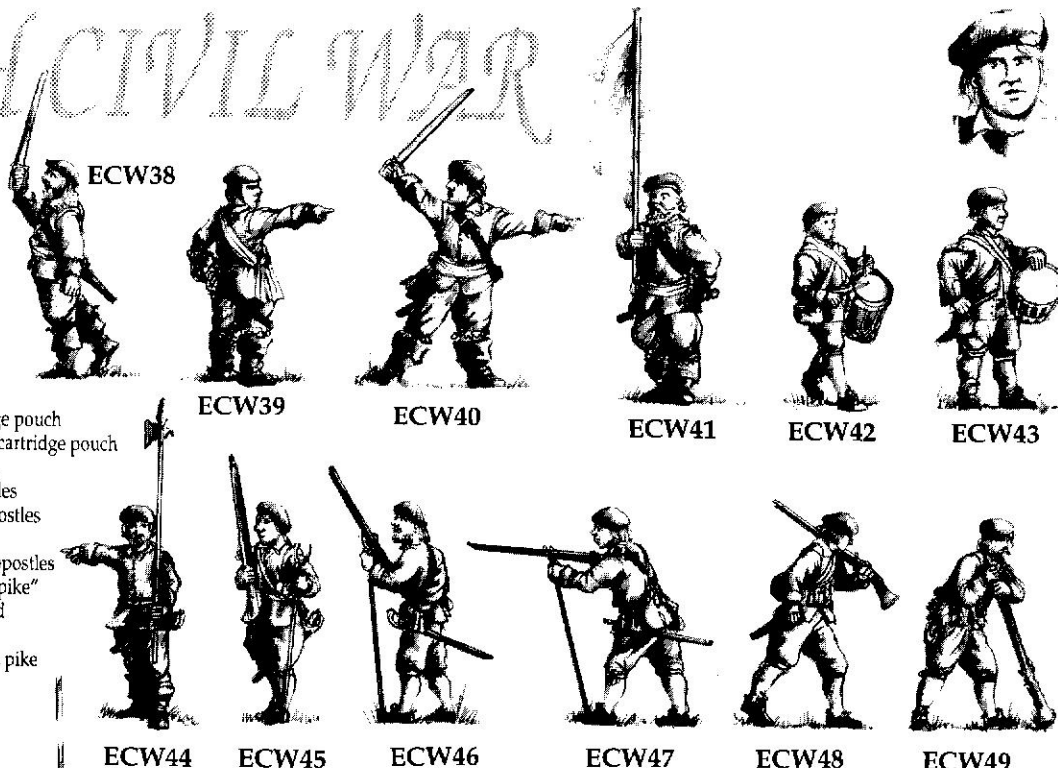
*ECWL1 - LIMBER - £1.25p

ENGLISH CIVIL WAR

LOWLAND SCOTS -

INFANTRY - All in bonnet

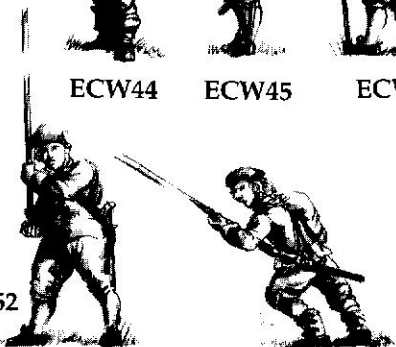
- ECW38 Officer advancing - brandishing sword
 ECW39 Officer standing pointing
 ECW40 Officer advancing - raised sword
 ECW41 Ensign advancing
 ECW42 Drummer advancing - beating drum
 ECW43 Drummer standing at ease
 ECW44 Sergeant standing pointing
 ECW45 Musketeer in "poize" position - cartridge pouch
 ECW46 Musketeer - "present upon your rest" - cartridge pouch
 ECW47 Musketeer - "giving fire" - 12 apostles
 ECW48 Musketeer - "on the march" - 12 apostles
 ECW49 Musketeer - leaning on musket - 12 apostles
 ECW50 Musketeer advancing - 12 apostles
 ECW51 Musketeer ramming home bullet - 12 apostles
 ECW52 Unarmoured pikeman - "advance your pike"
 ECW53 Unarmoured pikeman - lunging forward
 ECW54 Unarmoured pikeman - "pike at port"
 ECW55 Unarmoured pikeman - drawn sword & pike
 ECW56 Unarmoured pikeman - "order arms"



ECW50

ECW51

ECW52



ECW53



ECW54

ECW55



ECW56

SCOTS DISMOUNTED CAVALRY/DRAGOONS - Bonnet

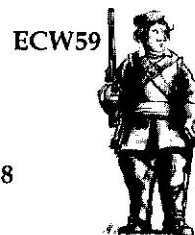
- ECW57 Dragoon advancing - short carbine
 ECW58 Heavy trooper standing - drawn sword
 ECW59 Heavy trooper standing - short carbine
 ECW60 Heavy trooper standing - ramming short carbine



ECW57



ECW58



ECW59



ECW60

SCOTS ARTILLERY CREW - Bonnet

- ECW61 Gunner standing - shirt sleeves & waistcoat - sponge
 ECW62 Gunner - shirt sleeves & waistcoat - powder scoop
 ECW63 Gunner - shirt sleeves - carrying shot
 ECW64 Gunner - shirt sleeves & waistcoat leaning forward - linstock



ECW61



ECW62



ECW63



ECW64



ECWC13



ECWC14



ECWC15

LOWLAND SCOTS CAVALRY - All in bonnet (unless otherwise stated)

- ECWC13 Officer brandishing sword
 ECWC14 Heavy trooper brandishing sword
 ECWC15 Heavy trooper firing pistol
 ECWC16 Heavy trooper - drawn sword
 ECWC17 Heavy trooper - drawn pistol
 ECWC18 Medium trooper - waving sword
 ECWC19 Medium trooper - pistol
 ECWC20 Light cavalry - brandishing sword
 ECWC21 Lancer (Choice of Burgonet, Morion or Bonnet)



ECWC16



ECWC17



ECWC18



ECWC19



ECWC20



ECWC21



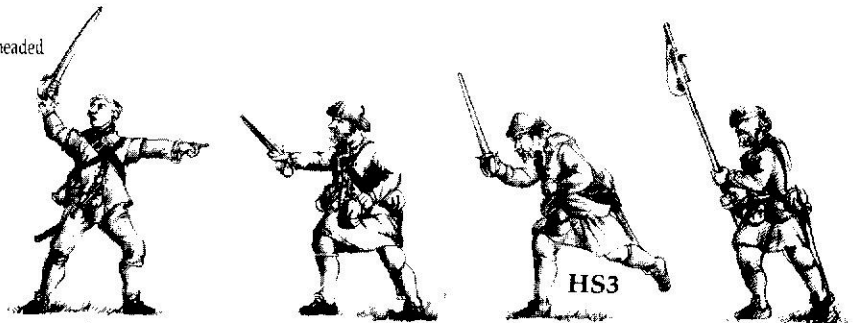
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Highlanders!

Choice of bonnet or bareheaded

SUITABLE FOR ENGLISH CIVIL WAR & JACOBITE REBELLIONS

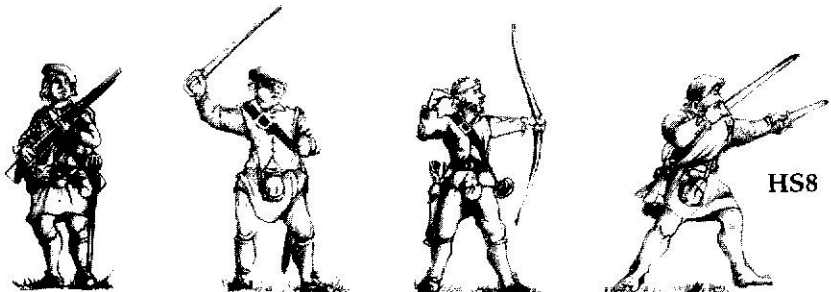
- HS1 Highland chief - trows and buff leather coat - waving sword
- HS2 Clan Officer - advancing - pistol and large plaid
- HS3 Clansman - charging - sword and large plaid
- HS4 Clansman - advancing - lochaber axe and large plaid
- HS5 Clansman - standing ready - flintlock musket and large plaid
- HS6 Clansman - standing waving broadsword - short jacket and shirt
- HS7 Clansman - standing shooting bow - short jacket and trows
- HS8 Clansman - fighting - sword and dirk - bare feet and slung plaid
- HS9 Clansman - charging with sword - bare feet and belted plaid
- HS10 Clansman - wielding 2 handed sword - bare feet and belted plaid
- HS11 Piper - advancing small kilt and short jacket - (no head variant)
- HS12 Officer - advancing brandishing broadsword - large plaid
- HS13 Clansman - charging - fixed bayonet - large plaid
- HS14 Clansman - advancing - flintlock musket
- HS15 Clansman - standing ready - lochaber axe
- HS16 Clansman - standing wielding broadsword - belted plaid - bare feet
- HS17 Clansman - charging with lochaber axe - belted plaid - bare feet
- HS18 Clansman - advancing - 2 handed sword over shoulder
- HS19 Clansman - falling holding broadsword
- HS20 Clansman lying dead



HS1

HS2

HS4



HS5

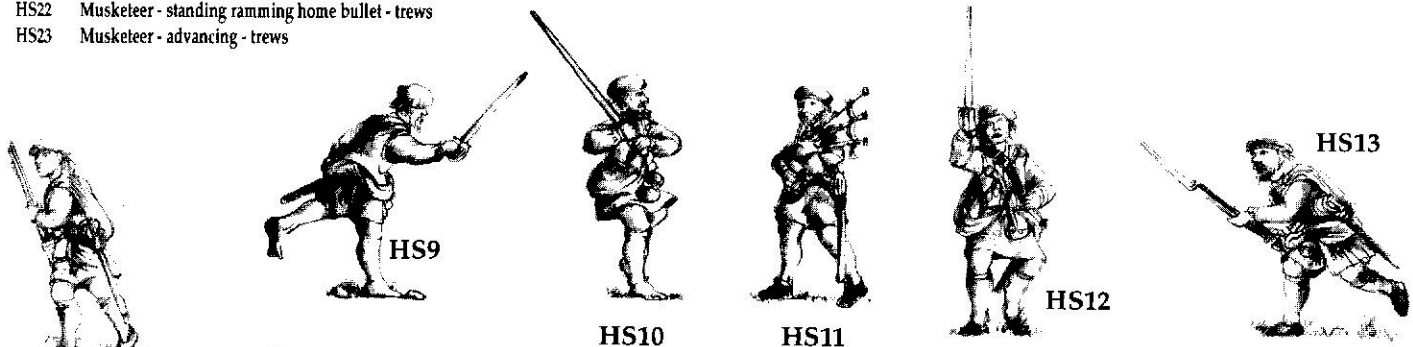
HS6

HS7

HS8

IRISH MERCENARIES

- HS21 Musketeer - standing firing - trows
- HS22 Musketeer - standing ramming home bullet - trows
- HS23 Musketeer - advancing - trows



HS9

HS10

HS11

HS12

HS13



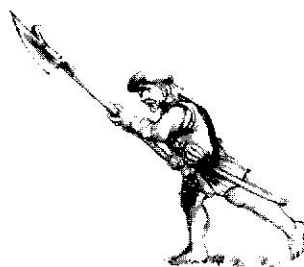
HS14



HS15



HS16



HS17



HS18

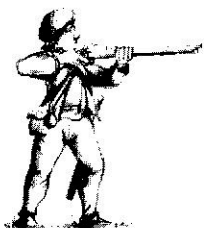


HS19

Some Scots "Clansmen" may also be used as Irish.



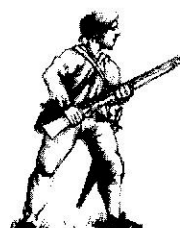
HS20



HS21



HS22



HS23

HSS1 Set of 6 shields suitable for highlanders.



HSS1



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The majority of Lowland Scots & Highlands are supplied in the Scots Bonnet unless otherwise listed.
A number of bareheaded variants can also be included with the rougher, less well equipped highlanders.