

25mm AMERICAN REVOLUTION

Introducing a completely new range which really captures the authenticity & raw gritty reality of American War for Independence. Like our American Civil War range, these figures have a number of different head variants per code adding realism to your units. A must for any wargamer & connoisseur of the American Revolutionary period !

INFANTRY - Below can be used as AMERICAN or BRITISH

- AR1 Officer - raised sword
- AR2 Drummer - standing - slung drum
- AR3 Infantry advancing - fixed bayonet (half gaiters)
- AR4 Infantry ramming Musket (half gaiters)
- AR5 Infantry lunging forward - fixed bayonet



INFANTRY - "Valley Forge" types - really scruffy !

- AR6 Standing firing - long coat
- AR7 Ramming Musket
- AR8 Biting cartridge
- AR9 Marching - shouldered Musket
- AR10 Advancing - leveled Musket & fixed bayonet

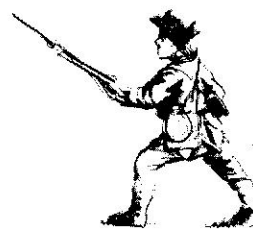
AR2

AR3

AR4

INFANTRY

- AR11 Officer / Ensign - raised standard
- AR12 Fifer - standing
- AR13 Infantry advancing - Knapsack - fixed bayonet (half gaiters)
- AR14 Infantry ramming Musket - Knapsack (half gaiters)
- AR15 Infantry lunging forward - Knapsack - fixed bayonet



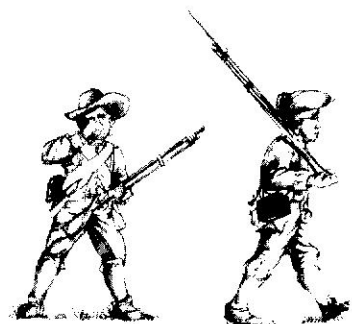
AR5

AR6

AR7

INFANTRY - "Valley Forge Types"

- AR16 Reaching into Cartridge box - slung blanket roll
- AR17 At ready - fixed bayonet
- AR18 Marching - blanket roll - shouldered Musket
- AR19 Advancing - blanket roll - leveled Musket



AR8



AR9



AR10



AR11



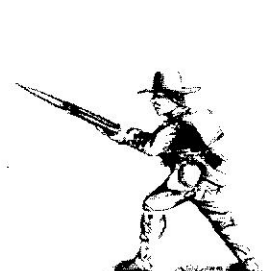
AR12



AR13



AR14



AR15



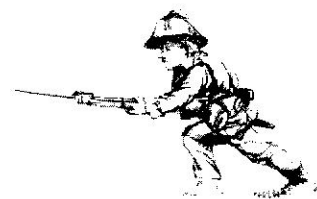
AR16



AR17



AR18



AR19



All above figures have a number of different Head Variants per code

Many of our WOLFE'S ARMY range can be used with the above figures.

Also our FREDERICK THE GREAT range can be used as German allies to the British.

American Revolution

ARTILLERY GUNNERS

- AR20 Officer holding map - pointing
- AR21 Gunner with water bucket
- AR22 Gunner standing - sponge
- AR23 Gunner using trail spike



AR20



AR21



AR22



AR23



AR24

GUNS

- ARG1 6 pdr gun - suit both sides

GUN TEAM & LIMBER

- ARGL1 2 horses, driver, limber & gun - £7.50

DISMOUNTED DRAGOONS

- AR24 Advancing - Carbine (a) British (b) American

CONTINENTAL LIGHT DRAGOONS

- ARAC1 - Officer - raised sword
- ARAC2 - Light Dragoon - brandishing sword
- ARAC3 - Light Dragoon trumpeter

BRITISH LIGHT DRAGOONS

- ARBC1 - Light Dragoon waving sword
- ARBC2 - Light Dragoons officer - raised sword
- ARBC3 - Light Dragoons trumpeter

FIELD ACCESSORIES -

(Suitable for

American Revolution & illustrated on American Civil War List) - £1.75 each

- FA1 Gun Platform - timber effect (4x4.5cm)
- FA2 Fencing - (approx. 12cm)
- FA3 Piquet fencing - (approx. 15cm)
- FA4 Corn plants x 3 - (approx. 5cm high)

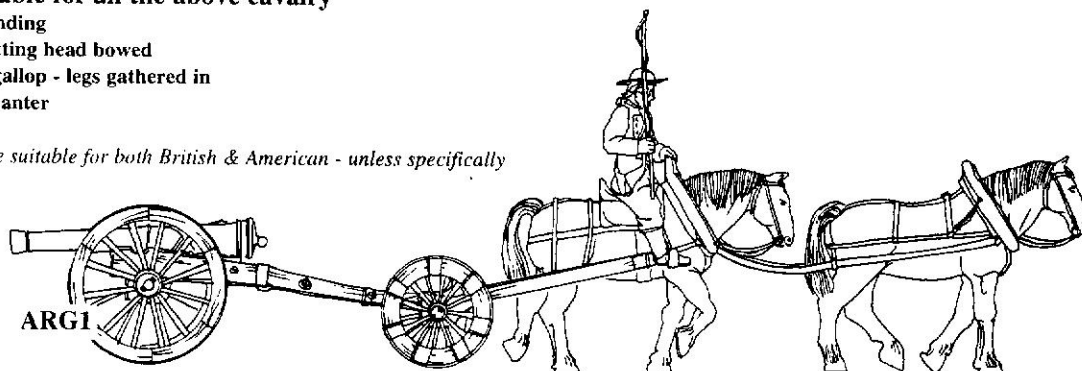
- GB1 Gabion - for use around field works - 95p
- B1 Barrel (x3) - 95p

Additional Limber Horses - 95p each

HORSES - suitable for all the above cavalry

- ARH1 - Horse standing
- ARH2 - Horse trotting head bowed
- ARH3 - Horse at gallop - legs gathered in
- ARH4 - Horse at canter

All above figures are suitable for both British & American - unless specifically stated



ARGL1



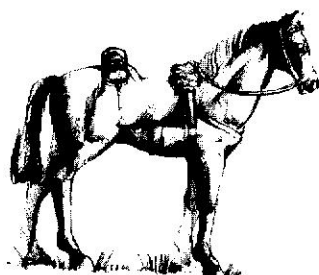
ARAC1



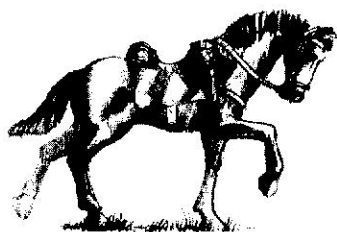
ARAC2



ARBC1



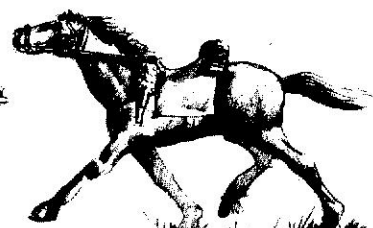
ARH1



ARH2



ARH3



ARH4