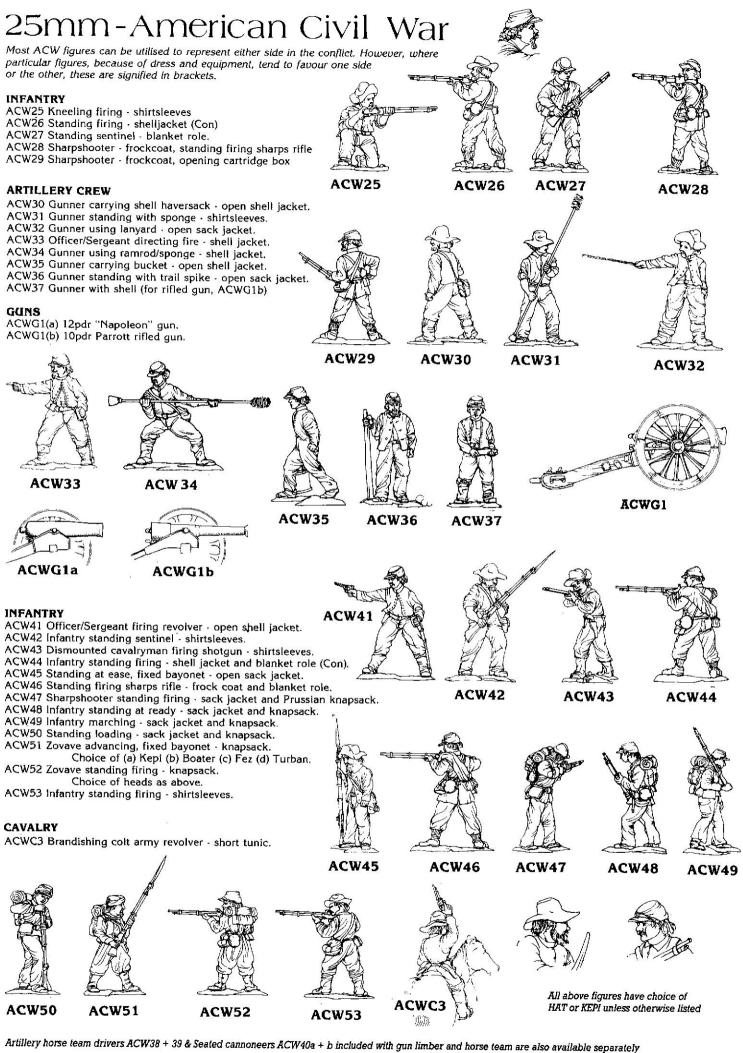
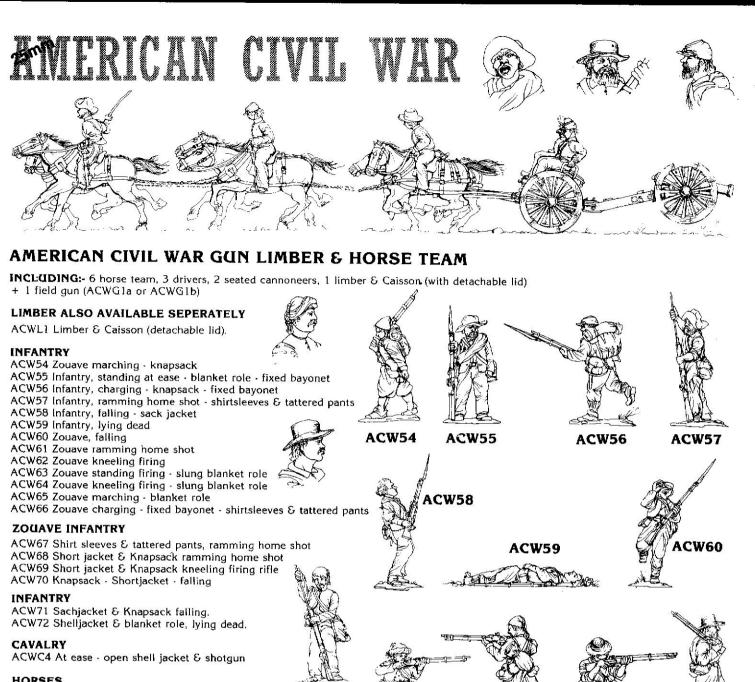
MIERIC **INFANTRY** ACW1 Officer advancing - long jacket - brandishing sword ACW1 ACW2 ACW4 Infantryman - attack march in sack jacket ACW2 ACW3 Infantry - sack jacket - ramming shot ACW4 Infantry - sack jacket - standing sentinel ACW5 Infantry - Sack jacket - standing firing ACW6 Infantry - sack jacket - advancing Infantry - shell jacket and blanket role - defending ACW7 ACW8 Infantry - sack jacket - charging ACW9 Infantry - shirt sleeves and scruffy trousers - charging ACW10 Zouave Infantry marching Standard bearer running - sack jacket ACW11 ACW8 Drummer boy marching ACW12 Officer/Sergeant charging with revolver ACW13 ACW7 ACW14 Infantry - sack jacket and blanket role - standing firing ACW15 Infantry · sack jacket and blanket role - advancing ACW6 Dismounted cavalry - sentinel with Spencer carbine ACW16 ACW17 Kneeling firing rifle - sackjacket. ACW18 Standing biting cartridge - sackjacket. ACW19 Standing sentinel - greatcoat. ACW20 Standing firing - greatcoat. ACW21 Zouave advancing. ACW22 Zouave standing firing. ACW23 Zouave drummer boy marching. ACW13 ACW24 Garibaldi Guard - sentinel. ACW10 ACW11 ACW14 ACW17 ACW15 ACW16 ACW19 ACW18 ACW20 ACW24 ACW21 ACW22 ACW23 ACWC1 **CAVALRY** ACWC1 Short jacket and carbine - wearing saber ACWC2 Open shell jacket and carbine - firing Colt Army revolver HORSES Suitable for all Cavalry Horse at gallop - with 2 blanket rolls and saddlebags H18 At outstretched gallop · with 2 blanket rolls and saddlebags

All the AMERICAN CIVIL WAR range have a multiple of CAST ON HEAD VARIANTS providing a very wide range of different and interesting heads. Some with beards, moustaches or clean shaven with different shaped Hats or Kepi, etc. The variations are MIXED WITHIN EACH CODE, but if you require a choice of HAT OR KEPI can be supplied. Zouaves have a choice of Kepi, Boater, Fez or Turbaned Fez.





H19 Horse standing - head raised H26 Cavalry horse reigning back on haunches.

SEIGE GUN

ACWG2 30pdr parrott gun.





ACW67



ACW68



ACW61

ACW69



ACW63

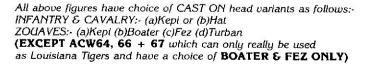
ACW70 ACW71



ACW64

ACW72

ACW65

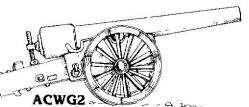


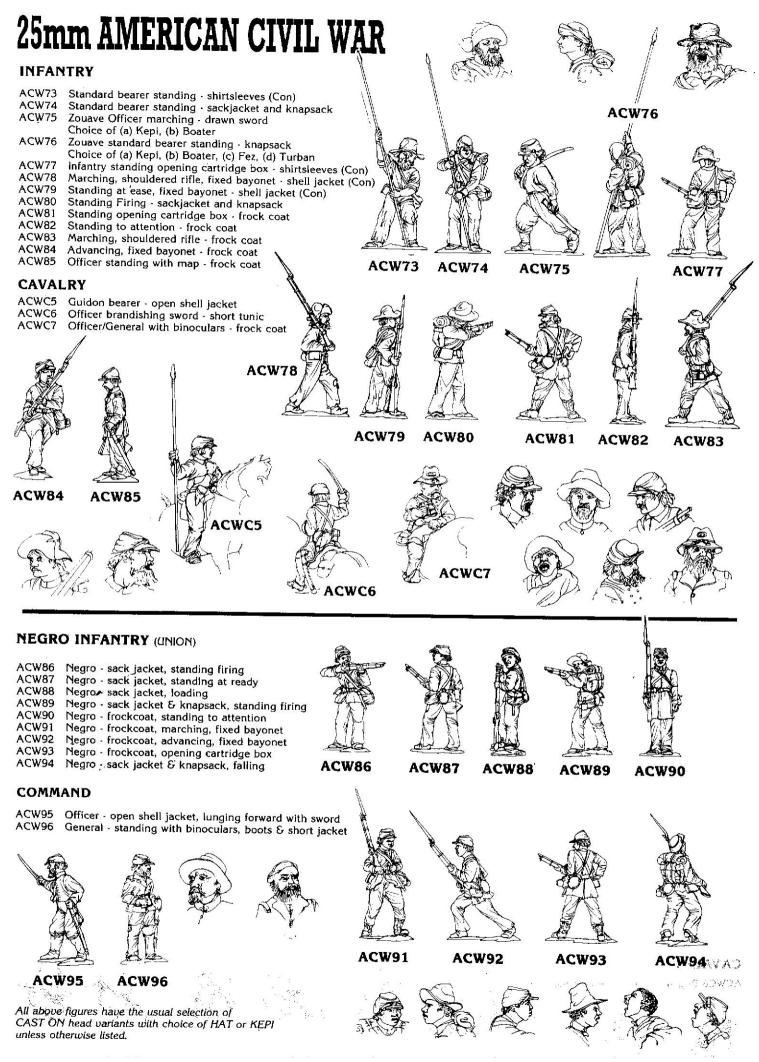












NEGRO INFANTRY (Union) Choice of HAT or KEPI

Negro - sack jacket, charging, fixed bayonet ACW98

Negro - sack jacket, standing biting cartridge ACW99 Negro standard bearer - sack jacket & knapsack standing

ACW100 Negro standard bearer - sack jacket - running

INFANTRY Choice of HAT or KEPI

ACW101 Sharpshooting - frockcoat - kneeling firing

ACW102 Infantry - frockcoat - standing firing ACW103

Kneeling sentinal - shell jacket (con) ACW104

Ramming home shot - shell jacket & slung blanket role (con) ACW105

Shell jacket · hurling rock (con)

ACW106 Charging - tattered pants & shell jacket (con) ACW107

Charging - open shell jacket (con) ACW108 Falling · shell jacket (con)

ACW 109 Falling - shell jacket & blanket role.

ACW110 Charging · shell jacket & blanket role (Con)

Marching - shell jacket & blanket role (Con) ACW111

ACW112 Marching - frockcoat & knapsack ACW113

Advancing - frockcoat & knapsack

Standing · shoulder Arms · frockcoat & knapsack ACW114

ACW115 Standing firing - frockcoat & knapsack

ACW116 Standing opening cartridge box - frockcoat & knapsack

NEGRO INFANTRY (UNION)

ACW117 Standing firing - frockcoat & knapsack

ACW118 Marching - frockcoat & knapsack - fixed bayonet

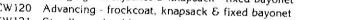
ACW119 Charging sackjacket & knapsack fixed bayonet ACW120

ACW121 Standing · shoulder arms · frockcoat & knapsack · fixed bayonet

Standing opening cartridge box - frockcoat & knapsack ACW122

ACW123 Sergeant - sackjacket running with revolver

ACW124 Standing firing - frockcoat





ACW102

ACW98

ACW107

ACW103

ACW108

ACW104





ACW110



ACW111



ACW112



ACW120



ACW113



ACW115



ACW99

ACW100

ACW105

ACW116



ACW117



ACW118





ACW121



ACW122



ACW123



ACW124



ACWC8 Bugler - shell jacket carrying bugle





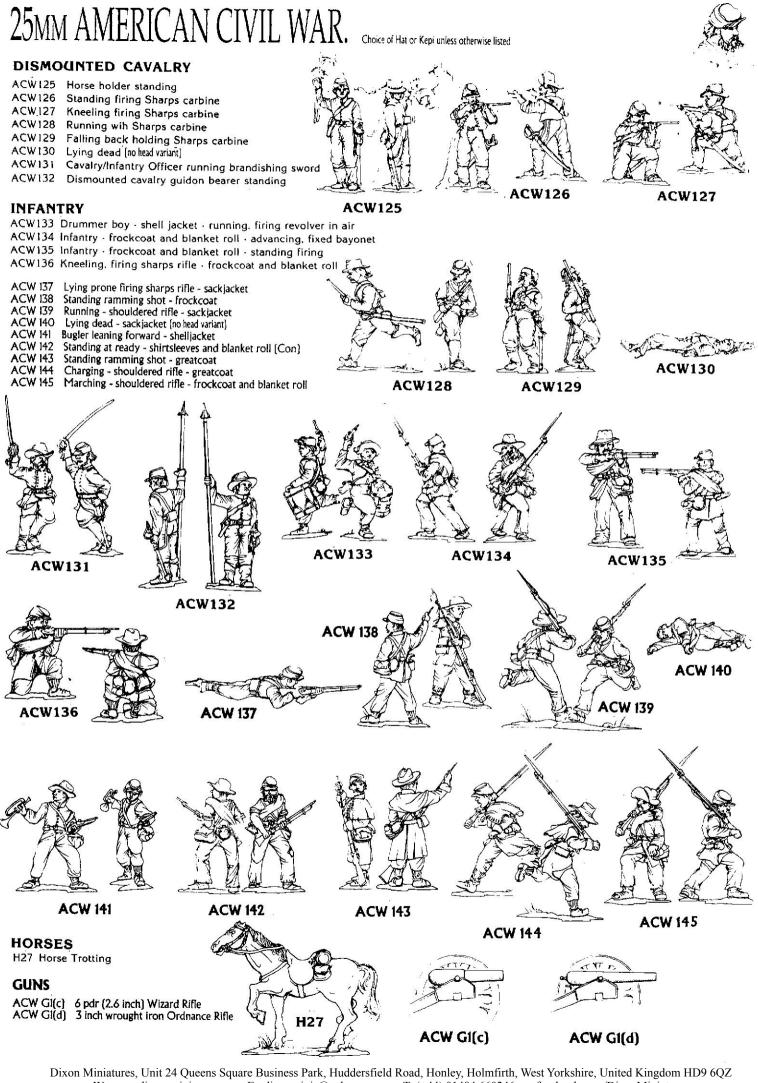








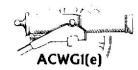
All American Civil War figures have number of CAST ON head variants within each code and can be supplied with either HAT or KEPI unless otherwise listed.



MERICAN CIVIL WAR

GUNS

ACWGI(e) 12 pdr Gun ACWGI(f) 24 pdr Howitzer





INFANTRY - in "Havelock" cap cover

(Mainly Confederate but some union troops also wore the Havelock at the begining of the war)

Standing firing - shelliacket **ACW 147**

Standing firing - shirtsleeves Standing ready - fixed bayonet - shirtsleeves **ACW 148**

ACW 149 Standing opening cartridge box - shirtsleeves

ACW 150 Charging - shelljacket

ACW 151 Marching - frockcoat













ACW 147



ACW 148





ACW 150

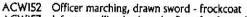


ACW 151

The Indian Mutiny British Infantry can also be used for early ACW Confederates with Havelock. Likewise, ACW 148 & 149 will pass as Indian Mutiny. All Infantry in Havelock can be mixed in at random among ACW Infantry with other head gear. All codes have the usual CAST ON HEAD VARIANTS with variations in facial expressions & beards, moustaches, etc.

INFANTRY

With choice of HAT OR KEPI and suitable for Union or Confederate troops. However, for the really particular connoisseur, where a figure favours one side or the other, because of the water canteen style or jacket for instance, this is indicated in brackets!



ACW153 Infantry pulling back under fire - frockcoat [Con.] ACWI54 Infantry crouching low - fixed bayonet - frockcoat

ACWIS5 Infantry running with rifle at trail - frockcoat (Con.)

Infantry wounded on all fours - frockcoat (Con.) ACWI56

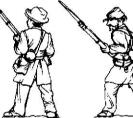
ACWI57 Infantry falling back shot - frockcoat

Infantry charging - shouldered rifle - sackjacket & blanket roll (Un.) ACWI58

Infantry lying dead - sackjacket and knapsack (Un.)



ACW152 ACW153



ACW154



ACW155



ACW157











NEGRO INFANTRY With choice of HAT OR KEPI

ACWI60 Negro - frockcoat - defending - fixed bayonet

ACWI6I Negro - frockcoat - falling back shot ACWI62 Negro - greatcoat - standing at ready

ACWI63 Negro - greatcoat - standing firing ACWI64 Negro - greatcoat - standing loading

Negro | greatcoat - charging, shouldered rifle Negro | greatcoat | ;harging with standard ACWI65 ACWI66

ACWI67 Negro greatcoat tanding with standard ACW168 - frockcoat Negr knapsack - wounded



ACW158

ACW160



ACW161



ACW162



ACW163



ACW164



ACW165



ACW166 ACW167

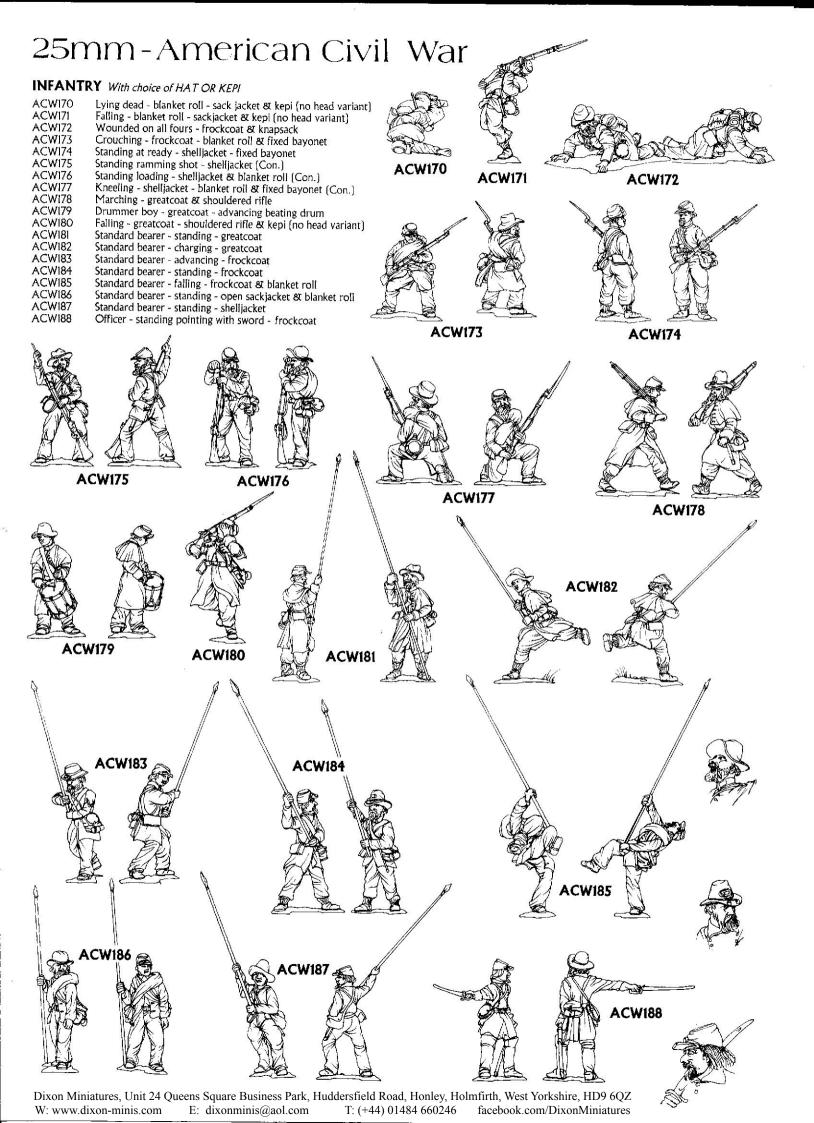


ACW168





ACW169





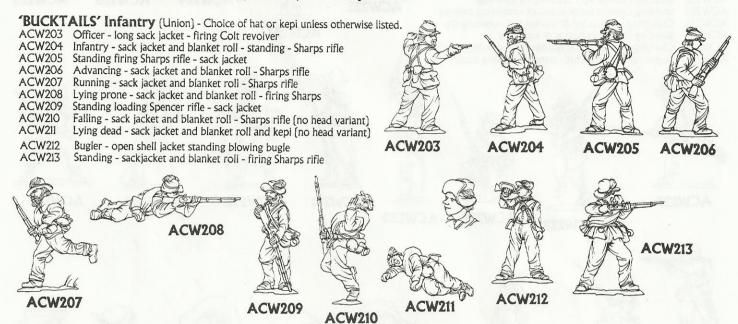
AWERICAN CIVIL WAR

'THE BUCKTAILS' 42nd Pennsylvania Volunteer Infantry Regiment

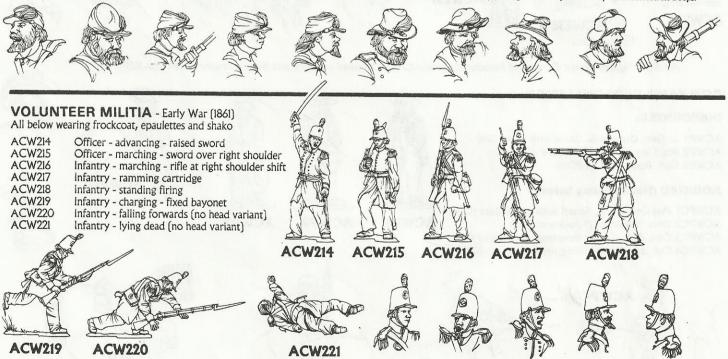
Also known as the 'Kane Rifle Regiment' (having been founded by Thomas L. Kane in April '61) the 'the 13th Pennsylvania Reserves' and the '1st Pennsylvania Rifles'.

The 'Bucktails' as they were known, because of the squirrel tails fastened to their kepis (or hats) were largely made up of backwoodsmen from Northern Pennsylvania! Like other regiments of sharpshooters they were excellent shots being issued with Sharps rifles in August 1862 and later with a number of Spencer repeaters. For a good while they were the scourge of the Confederate army until the rebels adopted the 'Bucktails' tactics and began to get the better of them.

Other Light Infantry Brigades were formed, eg. one consisting of the 149th and 150th Pensylvania Infantry (2nd, 3rd Division 1 Corps) which copied the Bucktails insignia of the squirrel tails. The above fought well at Gettysburg although they were scorned by the 42nd who jealously guarded their reputation as the original 'Bucktails'.



All above have the usual ACW head variants with choice of hat or kepi unless otherwise listed. Although the 'Bucktails' were Union troops, the figures can be painted to represent Confederate troops.



N.B. Unless otherwise listed (in brackets) all above have head variants with different facial expressions, moustaches and beards etc.





ARTILLERYMEN - Choice of hat or kepi

ACW269 Gunner - open shell jacket - kneeling ACW270 Gunner - open shell jacket - arms open ACW271 Gunner - shirtsleeves - arms open

ACW270 & 271 are suitable for pushing the gun wheels round



ACW269





AC:W271

CAVALRY - Choice of hat or kepi

ACWC12 Firing revolver - shell jacket - slung carbine

ACWC13 Drawn revolver - "firemans" shirt (suitable for Sussex Dragoons)

ACWC14 Rested carbine - braided short jacket (suitable for Virginia or Texas cavalry etc - Con.)









All the above figures have cast-on head variants with different facial expressions and a choice of HAT or KEPI.

PERSONALITY COMMANDERS - MOUNTED

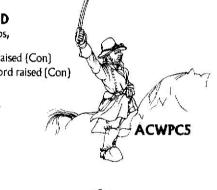
ACWPC5 Lt Gen Nathan Bedford Forest standing in stirrups, sword raised (Con)

ACWPC6 Gen John Bell Hood standing in stirrups, sword raised (Con)

ACWPC7 Maj Gen George Pickett standing in stirrups, sword raised (Con)

ACWPC8 Gen P.H. Sheridan sword raised (Un)

ACWPC9 Gen. Robert E. Lee (Con.)















Any of the ACW horses - H17, 18, 19, 26, 27, 41, 42 & 43 are recommended for use with the MOUNTED CAVALRY.

HORSES

H28 Dead cavalry horse



AMERICAN PLAINS INDIAN ALLIES

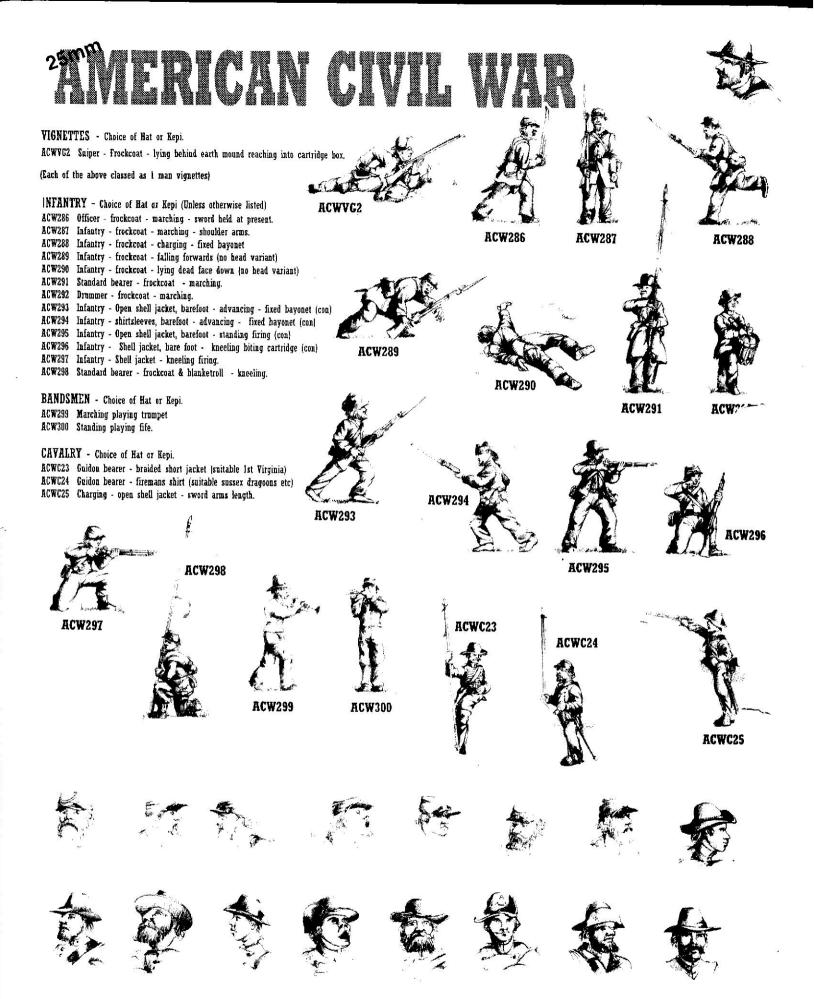
API Indian scout kneeling - sharps rifle & hat (no head variant)



25mm AMERICAN CIVIL WAR CAVALRY - Choice of Hat or Kepi ACWC15 ACWC15 Rested carbine - open shell jacket ACWC16 Casual pose - shell jacket - slung carbine ACWC17 Brandishing revolver - open shell jacket Drawn sword - 'firemans' shirt (suitable for Sussex dragoons) ACWC18 ACWC19 Drawn revolver - braided short jacket (suitable - 1st Virginia etc) ACWC20 Rested carbine - 'firemans' shirt (suitable for Sussex dragoons) ACWC17 ACWC18 Drawn sword - braided short jacket (suitable - 1st Virginia etc) ACWC21 ACWC22 Brandishing sword - open shell jacket **HORSES** H44 Horse at canter - head up INFANTRY - Choice of Hat or Kepi ACW272 Officer - frockcoat - standing firing pistol ACW273 Standard bearer - frockcoat & knapsack - charging ACW274 Standard bearer - sackjacket & blanket roll - charging Standard bearer - open shell jacket & blanket roll - charging ACW275 ACW276 Standard bearer - open shell jacket - standing **ACW277** Drummer - shell jacket & blanket roll - running waving hat (barehead) ACWC21 **ACW278** Officer - forckcoat & sword - falling back ACW279 Infantry - sackjacket & knapsack - marching - Shoulder arms ACWC20 ACW280 Infantry - open shell jacket - standing with rifle ACWC19 ACWC22 **COMMAND PERSONALITIES** - No head variants ≥CWP4 Brig. Gen. Lewis A. Armistead - Charging waving hat on end of sword (Gettysburg, July 3rd 1863) Col. Joshua L. Chamberlain 'Bayonets'! (Gettysburg, July 2nd 1863) Above personalities can of course be used as other officers etc. **ACW274** ACW273 ACW272 ACW275 **ACW276** ACW277 **ACW278 ACW279 ACW280** ACW281c ACWP5 ACW281a ACW281b MEDICAL STAFF ETC., - Choice of hat or kepi unless listed otherwise Stretcher bearer - shell jacket ACW281b Stretcher bearer - open shell jacket ACW281c Wounded soldier - sackjacket - lying on stretcher (no head variant) ACW282 **ACW283 BANDSMEN** - Choice of hat or kepi ACW282 Standing playing saxhorne - shell jacket ACW283 Marching playing saxhorne - waistcoat INFANTRY ACW284 Officer waving kepi - frockcoat ACW285 Infantryman waving hat - shell jacket and blanket roll VIGNETTES **ACW285** ACW VG1 ACWVG1 Sniper, lying prone behind earth mound (kepi only, no head variant) The vast majority of our ACW range have 15-20 different head variants per each code and have a choice of HAT or KEPI.

Dixon Miniatures, Unit 24 Queens Square Business Park, Huddersfield Road, Honley, Holmfirth, West Yorkshire, United Kingdom HD9 6QZ W: www.dixon-minis.com E: dixonminis@aol.com T: (+44) 01484 660246 facebook.com/DixonMiniatures

Any of the ACW horses - H17, 18, 19, 26, 27, 41, 42 & 43 are recommended for use with the MOUNTED CAVALRY.



BANDSMEN - Choice of hat or kepi

ACW301 Fifer marching

ACW302 Bass drummer marching

ACW303 Bass drummer standing

INFANTRY - Choice of hat or kepi

ACW304 Officer- frockcoat - drawn sword with standard ACW305 Drummer - frockcoat - standing beating drum

ACW306 Infantry - open shell jacket - barefoot - blanket roll

standing firing (con)

ACW307 Infantry - open shell jacket - barefoot -knapsack advancing -

fixed bayonet (con)

ACW308 Infantry - shirt sleeves & blanket roll - barefoot -

advancing - fixed bayonet

ACW309 Infantry - open shell jacket & blanket roll advancingfixed bayonet

ACW310

Infantry - shell jacket & blanket roll - barefoot - kneeling biting cartridge (con)

ACW311 Infantry - shell jacket & blanket roll - kneeling firing ACW312 Infantry - shell jacket - marching - right shoulder shift.

ACW313 Infantry - shell jacket - standing - shoulder arms ACW314 Standard Bearer - shell jacket - stood to attention

ARTILLERYMEN / PIONEERS Etc. - Choice of hat or kepi

ACW315 Pioneer - open sackjacket shoveling...!

ACW316 Artilleryman - shirtsleeves - using tailspike

ACW317 Engineer officer - open greatcoat - hands in pockets

VIGNETTES (1MAN)

ACWYG3 Sniper - Shell jacket, springfield rifle, lying behind earth mound reaching into cartridge box.

NB. ACW317 CAN ALSO BE USED AS SUTLER OR TOWNSMAN FOR WILD WEST ETC.











ACW301

ACW305

ACW308







ACW306

ACW309

ACW312



ACW304









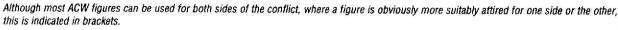
ACW311











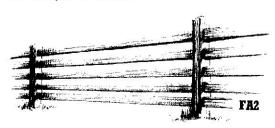
FIELD ACCESSORIES - suitable for other periods as well as acw

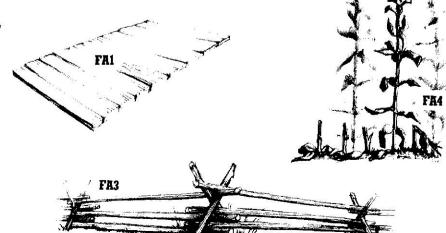
FAI Gun platform - timber effect 4 x 4.5 cm's (approx)

Fencing - complete with 3 fence posts & 10 fence pieces

Piquet fencing - complete with 3 fence posts & 10 fence pieces FA3

FA4 Corn plants x 3 with bases.





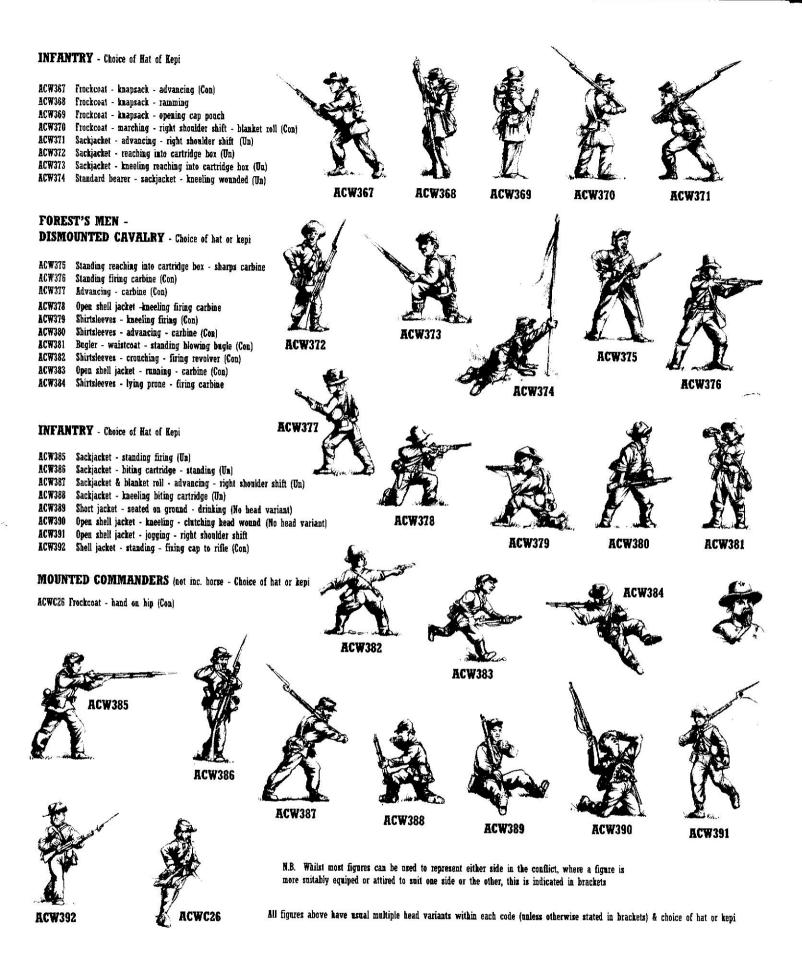
ARTILLERYMEN ETC. - Choice of hat or kepi ACW318 Artilleryman - open jacket - standing with sponge ACW319 Pioneer - shirtsleeves - using shovel INFANTRY - Choice of hat or kepi ACW320. Frockcoat - standing biting cartridge ACW321 Frockcoat & blanket roll - charging - fixed bayonet ACW322 Shell jacket & blanket roll - marching - right shoulder shift ACW323 Shell jacket kneeling ramming cartridge ACW324 Short jacket - stood to attention ACW320 ACW321 ACW322 ACW325 Officer - shell jacket - standing to attention ACW326 Freekcoat - standing - guard against infantry ACW327 Zonave - charging - fixed bayonet (kepi, fez, turban or boater) ACW328 Zonave - standard bearer - charging (kepi, fez, turban or boater) ACW329 Zonave - Charging - Knapsack (Kepi, Fez, Turban or Boater). ACW330 Standard bearer- open shell jacket, blanket roll, barefoot, advancing (con). **ACW326** ACW331 Shell jacket & Knapsack - Marching - right shoulder shift. ACW332 Shell jacket & Knapsack -standing - shoulder arms. ACW333 Short jacket & Knapsack - stood to attention. (con). ACW334 Open Shell jacket - standing ramming cartridge. ACW335 Open Shell jacket & blanket roll - standing, barefoot ramming Cartridge. (con). **ACW323** ACW336 Shell jacket & blanket roll - kneeling ramming cartridge. (con). ACW337 Shell jacket & blanket roll, barefoot - kneeling reaching into cartridge hox. (con) **ACW324 ACW325** ACW338 Frockcoat & Knapsack - standing-guard against infantry. ACW339 Frockcoat & knapsack-standing biting cartridge. ACW340 Officer - drawn sword - standing waving hat. IRON BRIGADE - Hardee Hat only. ACW34i Frockcoat & Knapsack falling fowards (un). ACW328 ACW342 Freckcoat & Knapsack lying face down (nn). ACW327 ACW330 ACW329 ACW331 ACW332 ACW333 ACW334 **ACW336 ACW337** ACW341 **ACW338** ACWVG4 **ACW339 ACW340** VICNETTES - (1 Man) Hat only ACWVG4 Infantry of the 8th Wisconsin - "Iron Brigade" - with "Olde Abe" The eagle! FAMOUS COMMANDERS - MOUNTED (Not inc. horse) ACWPC10 Lt Gen. James Longstreet with binoculars (con) ACWPC11 Maj Gen. Winfield Scott Hancock - open coat - pointing (un) (Eagle is a separate casting to allow attachment by wire to its perch as if flying above the regiment!)

AMERICAN CIVIL WAR FAMOUS COMMANDERS - MOUNTED (Not inc. horse) ACWPC12 Lt 6mm U.S. Grant waving hat ACWPC12 gen INFANTRY - Choice of hat or kepi ACW343 Standard bearer-open shell jacket, blanket roll barefoot standing (Con) ACW344 Open shell jacket & blanket roll, barefoot-anyancing, right shoulder shift (Con) Open shell jacket & blanket roll-standing ramming cartridge ACW345 Standard bearer-frockcoat & blanket roll-standing (Con) ACW346 ACW347 ACW344 Sackjacket-kneeling firing (Un) **ACW345** ACW348 Sackjacket-kneeling-passing box of cartridges (Un) ACW349 Sackjacket-standing-shoulder arms (Un) ACW350 Officer-sackjacket-advancing-shouldered sword **ACW343** Officer - advancing, sword outstretched behind - sack jacket (Un) ACW352 Sack jacket - fixing cap to rifle (Un) ACW353 Short jacket - running - right shoulder shift **ACW346** ACW354 Short jacket - sitting on ground clutching head wound ACW355 Sack jacket - Kneeling on ground, wounded - chitching rifle (Un) ECW356 Sack jacket - moving forward with caution - rifle at trail (Un) **ACW348** 7357 Shell jacket & Knapsack - at ready - fixed bayonet (Con) at #358 Standard bearer - open shell jacket & blanket roll, standing with raised standard ACW359 Open shell jacket - blanket roll - at ready - barefoot (con) FOLLOWING ALL IN FROCKCOAT (Choice of hat or keni) ACW360 Drummer - knap sack - standing beating drum ACW361 Bugler advancing ACW362 Marching - right shoulder shift (Coh) ACW351 ACW363 At ready - blanket roll - fixed bayonet ACW364 Standing - ramming cartridge (Con) ACW365 Standing - opening cap pouch ACW366 Charging - knapsack - fixed bayonet(Con) **ACW349** VIGNETTES - (1Man) Hat only ACWYG5 Infantry - 8th Wisconsin - "Iron Brigade" - Standing - Open sack jacket - with 'Old Abe" The Eagle (Un) ACW353 **ACW354** ACW355 **ACW356** ACW357 **ACW359 ACW366 ACW360** ACW361 **ACW365** ACWVG5

All figures above have usual multiple head variants within each code (unless otherwise stated in brackets) & choice of hat or kepi

Although most figures can be used to represent either side in the conflict, where a figure is more suitably atired to fit in with either Union or Confederate, this is indicated in brackets

(Eagle is a separate casting to allow atachment by wire to its perch as if flying above the regiment!)



DID YOU KNOW YOU CAN SAVE OVER 10% BY BUYING FIGURES IN OUR ARMY PACKS?

FAMOUS COMMANDERS - Mounted (not inc. horse)

ACWPC13 - Gen W.T. Sherman - Bareheaded (Un)

ACWPC14 - Maj. Gen N.R. Forrest - Waistcoat revolver (Con)

MOUNTED COMMANDERS - (not inc. horse) - Choice of Hat or Kepi

ACWC27 - Mounted officer with binoculars

ACWC28 - Mounted officer - open frock coat - pointing

MOUNTED INFANTRY

Wilders "Lightening Brigade"

ACWC29 - Sackjacket & Spencer repeating rifle (Un)

INFANTRY - Choice of Hat or Kepi

ACW393 - Unarmed prisoner, Frockcoat - Blanket roll, Walking (Con)

ACW394 - Open shell jacket -Trotting - Blanket roll - Kight shoulder shift

ACW395 - Shell jacket - Knapsack - Standing cocking rifle. (Con)

ACW396 - Standard Bearer - Open shell jacket - Kneeling chetching head wound (no head variant)

ACW397 - Standard bearer - frockcoat - advancing (Un) (Sergeant stripes & sword, formal dress)

ARTILLERYMEN - Choice of Hat er Kepi

ACW398 - Gunner - open shell jacket - ramming

ACW399 - Gunner - sighting gun - open shell jacket

ACW400 - Gunner - hands over ears - open shell jacket

ACW401 - Yentman - open shell jacket

DISMOUNTED MOUNTED INFANTRY!!?

Wilders "Lightening Brigade" (Un)

LCW398

ACW402 - Sack jacket standing with Spencer rifle



ACW399



ACW400



ACW395

ACWPC13

ACW401



ACWPC14



ACWC27







ACW394



ACW402



ACW397





ACWYG6 - "Battle Honours" - Soldier seated on amme boxes painting latest battle honours on stretched out battle flag.

ACW ACCESSORIES

- 95p

ACWA1 - Dumped union infantry equipment & rifle



N.B. Whilst most figures can be used to represent either side in the conflict, where a figure is more suitably equiped or attired to suit one side or the other, this is indicated in heachets

WILD WEST COMPLIMENT SETS:-

"LAST STAND" - CUSTER & dismounted cavalry (15) WW/COMP 8 in 2 horse also 12 mounted Indians & 8 dismounted

"TOMBSTONE" - Gunfight at th OK Corral inc. Wyap Earp WW/COMP 9 & brothers, Doc Holliday & the Clantons (dead or alive) 12 figures -

WW/COMP 10 "NORTHFIELD MINNESOTA" - The James Gang's last raid inc. 8 mtd gang (in dusters) 8 dismounted robbers (in dusters) plus 10 angry townspeople! Price -