

28mm Marlborough's Army

GRENADIERS

MA15 - Grenadier at ready—socket bayonet

MA16 - Grenadier Standing firing

MA17 - Grenadier Officer with fusil

MA18 - Officer in Tricorn Pointing



MA15



MA16



MA17



MA18

CAVALRY

MAC1 - Cavalryman with Matchlock pistol

MAC2 - Cavalryman brandishing sword

HORSES (Suitable for above Cavalry)

MAH1 - Horse Trotting

MAH2 - Horse at canter



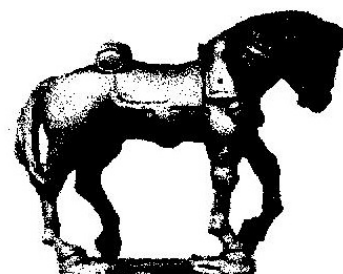
MAC1



MAC2



MAH1



MAH2

ARTILLERY

EG4 - Four man Gun Crew with six pounder gun



EG4

28mm Marlborough's Army

All in tricorn hat

COMMAND - FOOT

- MA1 Officer - doffed hat
- MA2 Ensign - waving standard
- MA3 Sergeant - halberd - pointing
- MA4 Drummer - standing beating drum

INFANTRY

- MA5 Standing ready - open coat - plug bayonet
- MA6 Opening cartridge pouch - open coat
- MA7 Standing firing
- MA8 Standing loading
- MA9 Advancing - plug bayonet
- MA10 Charging - plug bayonet
- MA11 Attack march - shouldered musket
- MA12 Charging - socket bayonet
- MA13 Standing ready - socket bayonet
- MA14 Standing at ease - socket bayonet

All the INFANTRY figures have the usual variety of randomly supplied head variants featuring different facial expressions, etc

ARTILLERY

- MA15 Limber with two horses, team and gun (driver available with tricorn or slouch hat)

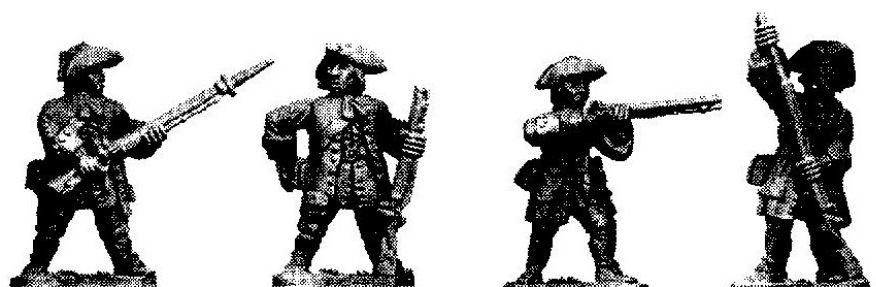


MA1

MA2

MA3

MA4



MA5

MA6

MA7

MA8



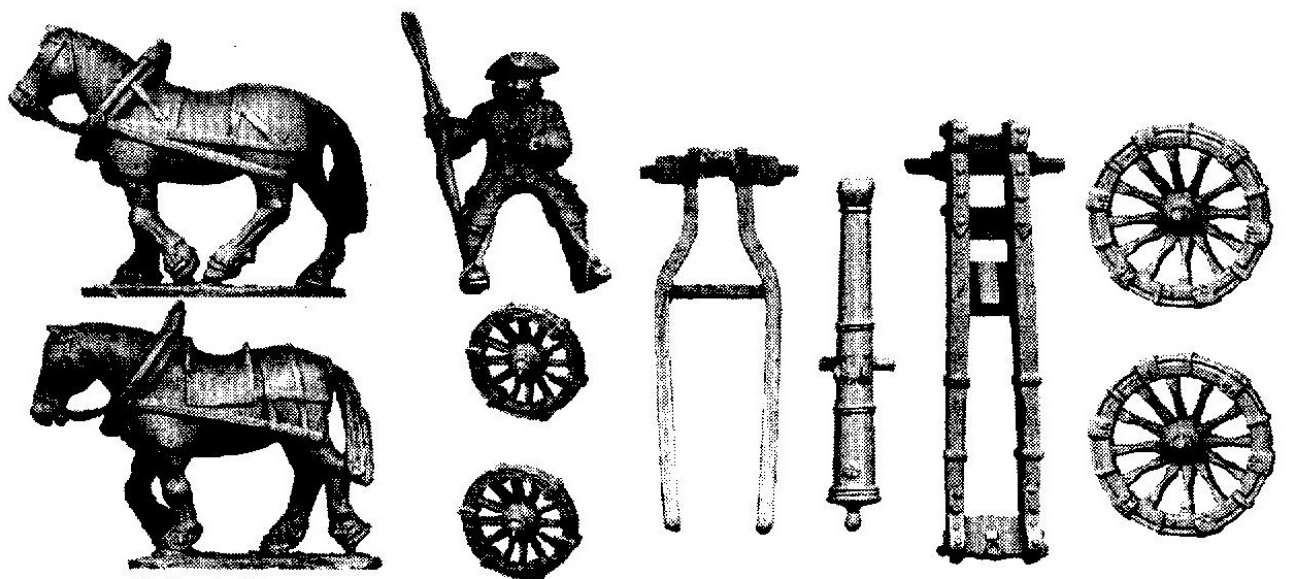
MA9

MA10

MA11

MA12

MA13



ECWH7 +8

MA15